

## 2013 NorCal Rules Summary - Inter-league - Released January 2013 (updated 4/10/13)

	<b>T-Ball</b>	<b>8-Under</b>	<b>10-Under</b>	<b>12-Under</b>	<b>14-under/16-under</b>
<b>Baseline Distance</b>	50 feet	50 feet	60 feet	60 feet	60 feet
<b>Pitching Distance</b>	10 feet minimum	30 feet	35 feet	40 feet	43 feet
<b>Softball</b>	10" RIF 1 ASA approved	10" RIF 1 ASA approved	11" RIF 10 ASA approved	12" ASA approved	12" ASA approved
<b>Players to Start Game</b>	N/A	8 players – Must take out for each player team is short / Less than 8, forfeit after 10 minute.	8 players – Must take out for each player team is short / Less than 8, forfeit after 10 minute.	8 players – Must take out for each player team is short / Less than 8, forfeit after 10 minute.	8 players – Must take out for each player team is short / Less than 8, forfeit after 10 minute.
<b>Game Time</b>	1:15 Drop Dead	1:20 No new inning	1:30 No new inning	1:30 No new inning	1:30 No new inning
<b>Max Innings</b>	N/A	6 inning games. Only one extra to break tie.	7 inning games. Only one extra to break tie.	7 inning games. Only one extra to break tie.	7 inning games. Only one extra to break tie.
<b>Batting Requirements</b>	Bat roster every inning.	Bat the roster up to 15 players.	Bat the roster up to 15 players.	Bat the roster up to 15 players.	Bat the roster up to 15 players.
<b>On Deck Batter</b>	No	Yes	Yes	Yes	Yes
<b>Defensive Players</b>	All (6 Infielders)	10 (4 outfielders)	9	9	9
<b>Defensive Requirements</b>	Play Every Inning (6 infielders)	Cannot sit out no more than 2 consecutive innings	Cannot sit out no more than 2 consecutive innings	Cannot sit out no more than 2 consecutive innings	Cannot sit out no more than 2 consecutive innings
<b>Pitcher</b>	1st Half - Tee Only 2nd Half - Coach 3 pitches, then tee.	Player - coach after 4 balls, remaining strikes. (No walks)	Player	Player	Player
<b>Pitching Requirements</b>	N/A	2 innings per game	No more than 7 innings in 2 game set on same day. One pitch counts as an inning pitched.	No more than 7 innings in 2 game set on same day. One pitch counts as an inning pitched.	No more than 7 innings in 2 game set on same day. One pitch counts as an inning pitched.
<b>Umpire Requirements</b>	N/A	1 Umpire	1 Umpire	1 Umpire	1 Umpire
<b>Stealing</b>	No	No	Yes Lead off when ball leaves pitcher's hand. One base per pitch.	Yes Lead off when ball leaves pitcher's hand.	Yes Lead off when ball leaves pitcher's hand.
<b>Stealing Home</b>	No	No	Yes	Yes	Yes
<b>Hesitation Rule</b>	No	No	Yes	Yes	Yes
<b>Mercy Rule</b>	No	12 runs after 4 8 runs after 5 6 runs after 6	15 runs after 3 12 runs after 4 8 runs after 5 6 runs after 6	15 runs after 3 12 runs after 4 8 runs after 5 6 runs after 6	15 runs after 3 12 runs after 4 8 runs after 5 6 runs after 6
<b>Runs/inning</b>	N/A	4 max	5 max	5 max	5 max
<b>Dropped 3rd strike</b>	No	No	Yes, consider a steal of first. One base per pitch.	Yes	Yes
<b>Infield Fly Rule</b>	No	No	No	Yes	Yes
<b>Courtesy Runners</b>	No	For injured player. Must be last out	Injury or Pitcher/Catcher only. Any player on the bench.	Injury or Pitcher/Catcher only. Any player on the bench.	Injury or Pitcher/Catcher only. Any player on the bench.
<b>Max Approved Adults in Dugout</b>	Unlimited	5	5	5	5
<b>Coaches on Field</b>	Yes	Yes, Coach pitching	No	No	No
<b>Bunting</b>	No	Yes, off player pitcher only.	Yes	Yes	Yes

**ASA rules govern all rules not covered in local league rules**