



CASPER RECREATIONAL LEAGUES ASSOCIATION
CITY OF CASPER RECREATION DIVISION
2025-26 BASKETBALL
TEAM REGISTRATION FORM

FEE PAYMENT/REGISTRATION DEADLINE: Sunday, November 2, 2025

TEAM FEE \$200.00

SEASON BEGINS Monday, November 24, 2025

TEAM NAME: _____

MANAGER'S NAME: _____

CELL PHONE: _____

EMAIL ADDRESS: _____

Please circle desired league.

Men's 3 on 3

Women's 3 on 3

Boys' HS 3 on 3

Girls' HS 3 on 3

Please circle desired level of play. (Note: 1 is the highest /most skilled level)

LEVEL OF PLAY 1 2 3 4 5

Did your team play last year? YES NO (Circle one)

If so, under what name? _____

NOTE: The division you select for your team does not guarantee a level of league play. It merely gives league officials an indication of the level at which you feel your team will be evenly matched with competitors of similar ability. It is important that you are as honest as possible.

Note: All teams must be prepared to play any weeknight during the City League Tournament.

When registration is submitted, team managers will receive an email from Team Sideline with instructions on how to roster team players.

If there is one night of the week you **cannot** field a team write that day down. Division/night preference is not guaranteed.

The CRLA and Casper Recreation Center reserves all rights to make any rule/ disciplinary determination upon any rule not covered below; this includes but does not limit us to defaulting to the National Federation of State High School Associations or alternate City League Rulebook in which precedent has been set for a rule determination.

GENERAL INFORMATION

1. All league information will come from the Recreation Division located in the Casper Recreation Center, 1801 E. 4th Street, 235-8383. All entry fees, rosters, changes to rosters, and questions should be directed to this address during normal office hours - Monday through Friday, 8:00am to 5:00pm. Schedules are posted online at www.teamsideline.com/casperwy
2. Entry Fee:
3v3 League: \$200.00 per team (minimum of 3 players/maximum of 8 players).
Checks should be made payable to the City of Casper.
3. **All Roster/Liability Release Forms will be completed online at www.teamsideline.com/casperwy.**
Team managers will need names and email addresses from players to successfully add to team rosters. Once the team manager adds a player with email to their roster, the player will receive an email to enroll on the team. Players will also complete the liability release form during enrollment online. It is the team manager's responsibility to ensure their players are rostered. Individuals must have personal email addresses in order to enroll on the team after receiving an email from their captain. Individuals are not permitted to use the same email (i.e. married couples, parents/children) because the software won't allow duplicate emails to enroll.
4. Players must be 15 years of age or older in order to participate. Individuals who are playing or have played collegiate (does not include red shirts), high school or professional basketball during the 2025-26 season are not eligible for league play.
5. Teams **MUST** have a roster upon their first regular season game and may make additions to their rosters until the last Friday of the regular season. The last Friday of the regular season is the roster deadline. Teams will not be permitted to make additions after this point as they will be locked. At any point, a team must have the minimum number of players on their roster that is required for a team to participate in the league (i.e.: A basketball team must have 3 players on their roster). Throughout any point of the season, a team (and only the team scheduled to play them that night) may call for a roster check of their opponent. In this instance, the check must be requested and completed before the beginning of the game. If any dispute of an illegal player comes after the beginning of the game, it will NOT be investigated and the game will proceed. When a roster check is requested, staff will conduct the roster check utilizing the public end of the Teamsideline website portal. If a player not rostered on a team is found before the game begins, the player will be asked to leave. In certain circumstances, a team may be allowed a drop or addition due to injury or alternate reason. These additions and drops are left at the discretion of the Recreation Department.
Players may only play on and be rostered on one team. *The definition of an illegal player is a player who is not on the roster of the team on the court or is on a roster for a different team.
7. **Uniforms: Uniform shirts of similar color with numbers on the back are required. Numbers on the back are required to be a minimum of 6" and may only use numbers 0-99.**
The league uniform deadline is Monday, January 5th.

UNIFORM RULES WILL BE ENFORCED. Teams that have players not in uniform will be assessed a "1 Team" technical foul for the team. This will result in two shots to the opposing team. Players not in the proper uniform will be required to wear an identifying pinnie jersey in order to play.

8. League Structure and Playoff Procedure: All teams will play either a single or double round robin schedule followed by a post season double elimination tournament. The make-up of divisions for tournament play may change based on the perceived level of competitiveness of each team during regular season play.

Teams are placed into divisions based as much as possible by their own choice; however, the CRLA Board will make the final decisions on division alignment. Regular season schedules will consist of round robin play. All teams will qualify for the double elimination tournament at the end of the season. For tournament play, teams will be divided into

divisions to make the tournament as competitive as possible. Plaques will be awarded based on the number of teams in each division for regular season, as well as, the post season tournament.

The following is the policy for determining league champions:

- a) Outright league champions (best winning percentage).
- b) Head to Head
- c) Head to Head Differential
- d) Total Point Differential
- e) Coin Toss

LEAGUES OFFERED AND TENTATIVE DAYS OF PLAY

(Note: Must have a minimum of 4 teams per league)

Game Times (6:00 - 7:00 - 8:00 - 9:00PM)

All Leagues – Monday & Tuesday.

Note: Days *of play are tentative and subject to change*. Please write what day(s) your team is NOT available to play. Be prepared to play any night of the week during the City Tournament.

9. Casper Recreation Center Rules: When playing at the Casper Recreation Center, every participant will be required to follow the rules listed below:

- a. The shoes worn in to the Center cannot be worn on the gymnasium floor; they must be changed and be NON-MARKING.
- b. The City of Casper DOES NOT carry insurance for participants in any City sponsored program. Team and individual insurance may be obtained from various companies. For more information, contact the City of Casper Risk Manager's Office at 235-8212.

LEAGUE PLAYING RULES

National High School Federation Basketball Rules for the 2025-26 season shall govern both leagues, in so far as, they do not conflict with the rules stated herein:

*Please note, officials are not provided for this program. This is a “player being fouled calls the foul” league. Scorekeepers will be provided. Site supervisors/league representatives will have the final determination on any disciplinary or other rule dispute in the league. Scorekeepers have the authority to make a call if needed to advance gameplay (including but not limited to out of bounds, fouls, sportsmanship, substitutions, charge/block, etc.) Site supervisors and scorekeepers also have the authority to eject players that infringe upon the code of conduct or another league rule. Upon any dispute, teams will be expected to notify their scorekeeper, who will either determine the outcome, or will beckon the site supervisor to make the final determination.

- a. Games will consist of four (4) eight-minute quarters with a running clock and a three (3) minute half time. Each team will receive two (2) one-minute time outs per half. All timeouts must be reported to the scorekeeper. Any timeouts remaining at the end of regulation play will not carry over to the overtime period.
- b. The clock will stop for injuries, time outs and in the final two (2) minutes of each half for each dead ball. The score must be within 15 points for the clock to stop in the final two minutes of the second half on a dead ball.
- c. At least 10 minutes before scheduled game time, each team shall supply the scorekeepers with numbers of all team members listed on the score sheet. Players may only play on the team they are rostered on. No exceptions!
- d. Game time is forfeit time! Sorry, NO EXCEPTIONS. Teams must have 3 players to start the game in the 3v3 league. A forfeit fee of \$50.00 will be assessed to any team that forfeits a game for any reason without notification to the Casper Recreation Center Coordinator by 12:00 noon the day of the game. This fee must be paid before that team's next scheduled game or the team will not be eligible for the season ending tournament.

- e. The team listed first on the schedule will be the home team and will begin with possession of the ball. The team possessing the ball at the end of each quarter break will begin with the ball at the beginning of the next quarter.
- f. The basketball furnished by the Casper Recreation Division shall be the official game ball.
- g. There is no check after made baskets. After each made basket, the ball will be taken out underneath the hoop and must pass back over the 3-point line before being shot. This is to prevent “stalls” of the game. The same applies to non-shooting fouls and out-of-bounds violations. (i.e. If a player is fouled and the reward isn’t a free throw attempt, the team of that player will then inbound the ball from the baseline or sideline.) If the ball is turned over but stays in bounds, the stealing team must take the ball behind the 3-point line before attempting an offensive move. If a shot attempt fails and is rebounded by the defense, the defense must take the ball behind the 3-point line before attempting an offensive move.
- h. Players may enter the game upon any dead ball in which both teams have the opportunity to make a substitution. If a team would like to make a substitution in this scenario, they should consult with the other team before inbounding the ball.
- i. The near baseline on your court of play, sidelines, and half-court line will bind the in-bound areas of play.

Fouls

- a. There will be no bonus free throws for when a team commits a certain number of team fouls.
- b. Each player will receive five (5) personal fouls. Players will foul out on their fifth foul.
- c. 1 and 1 free throws will be shot on all non-shooting fouls in the final (2) minutes of the game. This rule allows teams to regain possession of the ball when in a deficit late in the game. Shooting fouls will result in shooting free throws accordingly.
- d. Intentional, technical, and flagrant fouls will result in two (2) free throws and the team being fouled will retain possession.
- e. For violations committed below the free throw line; the ball will be inbounded under the basket. For violations committed above the free throw line, the ball will be inbounded on the sideline.
- f. Dunking is not permitted during warm-up, practice, time-outs or during halftime. Any violation of this will result in an administrative foul (two free throws for the opposite team).
- g. **Only the player being fouled may call a foul (i.e. the offensive player with the ball or directly involved in the play.)**

Overtime

- a. If the score at the end of the regulation time is tied, the game will default to an overtime period.
- b. One overtime period will be played in the regular season to declare a winner. If a winner has not been determined after one overtime period, that game will be recorded as a tie.
- c. Unlimited overtime periods will be played until a winner is determined in tournament play.
- d. Overtime periods will be two (2) minutes in length. The team with the possession arrow at the end of the 4th period or previous overtime will begin with the ball.
- e. All fouls committed, except for shooting, intentional and other technical fouls, will be shot 1 and 1.
- f. The clock will stop for each dead ball/foul.
- g. Each team will receive one (1), one minute time out during each overtime period.

For Both Leagues

- 1) Unsportsmanlike acts or comments directed toward players, staff or officials during game or non-game time will be subject to disciplinary action as described in the attached Player Code of Conduct. NOTE: Obscene comments or gestures may be construed as threatening.

2) **Unsportsmanlike** Technical's (*Cumulative* for the season):

- a. 1st Technical - The player is ejected from game and must leave the facility and will also receive a mandatory one additional game suspension.
- b. 2nd Technical - The player is ejected from the game and must leave the facility and is suspended for the remainder of the season (including league play and league tournament).
- C. Any player involved in a fight or conducting a fight will be suspended for the remainder of the season and the following season. This will count for all sports.

NOTES:

- 1) All unsportsmanlike technical fouls are **accumulative** for the season.
- 2) *In the league tournament any player receiving an unsportsmanlike technical is not eligible to compete for the remainder of the tournament.*
- 3) **Two unsportsmanlike technical fouls on a team** during a game will result in the **forfeiture** of that game. The forfeit fee described in Rule 11, Section D would therefore apply.
- 4) **Four unsportsmanlike technical fouls on a team** during the season will result in the suspension of the team for the remainder of the season (including league play and league tournament), no refund will be given.

REMEMBER, A LITTLE SPORTSMANSHIP GOES A LONG WAY TOWARD BETTERING YOUR LEAGUE.

Code of Conduct

The Casper Recreational Leagues Association (CRLA) wants to ensure that games are fair, positive and enjoyable experiences for all that are involved. The CRLA expects all athletes, coaches/managers, officials/umpires and spectators to hold themselves to high standards of sportsmanship. Officials/Umpires and game management are there to help ensure fair play and provide a positive experience for everyone. Please treat all accordingly. In keeping with our mission, the CRLA expects all players, coaches, referees/umpires and spectators to maintain self-control at all times while remaining positive and showing respect for your team, opponents and officials/umpires at all times.

As a participant in CRLA Leagues, it is your responsibility to uphold and enforce the Code of Conduct including the following:

- 1) No player, official, spectator or participant shall at any time lay a hand upon, shove, strike, spit on or at or threaten another player, official, spectator or participant. Officials/Umpires are required to suspend the player(s) immediately from further play and report such player(s) to the Recreation Supervisor of Sports. Such player(s) must leave the facility immediately and shall remain suspended until the CRLA Board Representatives and Recreation Supervisor of Sports have considered their case.
- 2) No player(s) shall at any time refuse to abide by an official's decision, use obscene gestures or language, be guilty of an abusive verbal attack upon any player, official, spectator or staff, or use unnecessary tactics including those against the body or person of an opposing player. **The "F" word will result in an automatic ejection.** Officials/Umpires are required to suspend such player(s), who must leave the facility, immediately from further play and report such player(s) to the recreation Supervisor of Sports. If during tournament play, the player(s) is not eligible to compete in the balance of the tournament. If, for any reason, the player is not ejected, Casper Recreation Staff reserves the right to enact any and all disciplinary action.
- 3) Teams **MUST** have a roster upon their first regular season game and may make additions to their rosters until the last Friday of the regular season. The last Friday of the regular season is the roster deadline. Teams will not be permitted to make additions after this point as they will be locked. At any point, a team must have the minimum number of players on their roster that is required for a team to participate in the league (i.e.: A basketball team must have 4 players on their roster). Throughout any point of the season, a team (and only the team (s) scheduled to play them that night) may call for a roster check of their opponent. In this instance, the check must be requested and completed before the beginning of the game. If any dispute of an illegal player comes after the beginning of the game, it will NOT be investigated, and the game will proceed. When a roster check is requested, staff will conduct the roster check utilizing the public end of the Teamsideline website portal. If a player not rostered on a team is found before the game begins, the player will be asked to leave. In certain circumstances, a team may be allowed a drop or addition due to injury or alternate reason. These additions and drops are left at the discretion of the Recreation Department.
- 4) An ejected/suspended player is ineligible for a minimum of two City League sanctioned games, and he/she must pay the City a \$50.00 fine prior to playing again. The \$50.00 fine must be paid by 12:00 pm (noon) of the date the suspended player is eligible to rejoin the league. The \$50.00 fine and suspension will carry over to the next applicable season if it has not been paid. Previous disciplinary issues may be considered at the discretion of Casper Recreation Division staff when serving suspensions.
- 5) No player(s) shall possess alcohol, drugs or be under the influence of such. Softball: No player(s) shall smoke tobacco products on the field of play (within the fences or dugout). Officials/Umpires are required to suspend such a player(s) (in case of smoking at Softball Fields only after a verbal warning) immediately from further play and report player(s) to the Recreation Supervisor of Sports.

Penalties for the above infractions will be:

MINIMUM PENALTY: Suspension for two league games, probation for the remainder of the season.

MAXIMUM PENALTY: Suspension from all CRLA sponsored events for two years and probation for the following year at the discretion of the CRLA Board of Directors and Recreation Supervisor of Sports. Suspension from all Recreation Division Sponsored facilities and programs for two or more years is at the discretion of the Recreation Manager and/or the Parks & Recreation Director.

CITY OF CASPER
CASPER RECREATION DIVISION
AND
CASPER RECREATIONAL LEAGUES ASSOCIATION

ATHLETIC LEAGUE REFUND POLICY

TEAM ENTRY FEES

Planning for athletic leagues is extensive. Not only do the facilities have to be secured for a defined length of time, but divisions have to be drawn up and the length of the season (number of games, etc.) has to be determined before the actual game scheduling begins.

Much of this is done on projection based on the number of teams from the previous year. However, the final organization and scheduling (which is the most time consuming) does not begin until the deadline for submitting team fees has passed.

If a team drops out at this point, it will affect the division draws that have already taken place. To have to re-draw divisions or to back up and have to reschedule a division is costly and time consuming.

Teams should be certain that they would have enough players before they pay their team fee. When they pay their team fee, they are making a commitment to field a team and should be held responsible for upholding that agreement.

**ONCE THE DEADLINE HAS PASSED, NO REFUNDS WILL BE GIVEN.
SORRY, NO EXCEPTIONS.**

Casper
RECREATION