

Glastonbury Parks & Recreation Department—Men's Basketball League Rules for Summer 2025

I. Organizations & Management

The league shall be organized and administered by the Parks & Recreation department and shall be run by the League Director who is in charge of all matters on the Court and has final say on the Court. The League Administrator is the Recreation Supervisor who oversees the basketball program and administrative activities including but not limited to scheduling, roster changes, and fees must be directed to the league administrator not the league director. Each team shall have a designated team manager that will work with the Parks & Recreation Department for all matters that are relevant to the league.

The manager of each team must be a playing member of that team and will be held responsible to the Parks & Recreation Department for all matters regarding policies, procedures, and their player information as well as conduct. The Town of Glastonbury provides no insurance coverage and assumes no liability.

The league shall consist of two (2) divisions. You will play 8 regular season games! Teams will be placed in the Division based on ability. The League commissioner will determine team placement.

II. Eligibility

A) All players must be at least 18 years old and out of high school.

III. Rosters

A) Rosters are determined by the Parks and Recreation Department.

B) Team rosters are available online at www.teamsideline.com/glastonbury.

IV. Fees

A) All applicable registration fees will be collected at the time of registration.

V. The Game and Play

A) Games are played on Sunday and Tuesday nights. Game times are viewable on the Team Sideline website.

B) A regulation game shall consist of two (2) twenty (20) minute, running time halves. To keep the flow of the game moving teams will be expected to be in their designated spots before the official is ready to place the ball at the disposal of the free throw shooter, teams that fail to do this will be issued a delay of game.

warning and then will be assessed technical fouls for future violations. Players have ten (10) second to shoot a free throw after given the ball by the referee.

- A player is disqualified in a game after receiving six (6) personal fouls
- Clock stops on whistles inside two minutes of each half
- There is a three (3) minute break between halves.
- Overtime periods will be five (5) minute running time.
- Clock will be stopped for timeouts.

C) Time will be represented by the official watch.

D) Prior to the start of a game, each manager must submit a line up of players that will be playing in the game with the official scorer. Players listed prior to the start of the game may begin play immediately should they expect to arrive late to the game. Players not listed on the roster who shall arrive unexpectedly, must be added to the line-up during half-time and play during the second half of the game only.

E) There is a five (5) minute grace period for all games.

F) Play will begin when five (5) rostered players are available and not when the team has its desired five (5) players. Teams may start a game with four (4) players but must have their fifth player by the end of the first half or the game will be considered a forfeit.

G) Only Five players allowed in lane on foul shots.

H) After a made basket inside two-minutes in of a half and OT, teams may call a time out and inbound the ball at half court. (They must have TO's remaining)

I) Forfeited games will have a score of 10-0.

J) No game will be required to begin prior to its scheduled time (unless agreed upon by both coaches and the officials)

K) Once play has commenced, a team may finish with less than five (5) players.

L) Games will be played if one official is present. Games will be rescheduled if no officials are present.

M) Each team will receive two (2) time-outs per half; time-outs may not be carried over to the second half. Each team will receive an additional time-out for every overtime period, which will not be carried over for subsequent overtime periods.

VI. Conduct

- A) A player receiving two (2) technical fouls in a game will be ejected from that game. **Any player ejected from a game will be suspended from their next scheduled game.**
 - I) A player ejected from two (2) or more games during the season may be suspended for 365 days from the date of the second ejection as reviewed by the league administrator.
 - B) A player may accumulate up to four (4) technical fouls over the course of a season.
 - 1) A player exceeding the four (4) technical fouls limit will be suspended for 365 days from the date of incident as reviewed by the league administrator.
 - C) A team which commits four (4) technical fouls in a game will forfeit that game.
 - 1) Teams which forfeits two (2) games as a result of technical fouls, will be dropped from the league and lose returning-team status.
 - D) **The decision of an Official is final!**
- NOTE:** Technical fouls referred to above are for conduct and are not rules violation, such as calling time when your team has no time-outs remaining.
- E) ABUSE OF OFFICIALS & ADMINISTRATORS WILL NOT BE TOLERATED!!!**
- F) Discussions with the official are permissible, depending on what is said and the manner in which it is said. The officials are not required to explain their call to players and arguing with them may result in a technical foul.
 - G) Any unwanted or inappropriate physical contact as well as verbal threats made towards an official will result in that player's permanent suspension from the league.
 - H) Fighting will result in an immediate suspension.
 - 1) Any player starting a fight will be suspended for 365 days from the date of the incident.
 - 2) Any player entering an altercation, other than to break it up (Officials opinion) will be subject to a 365 day suspension from the date of the incident.
 - 3) Any player that is defending themselves (Officials opinion), maybe subject to suspension at the discretion of the league administrator.
 - I) Players and Spectators may be asked to leave the facility based upon their conduct.
 - 1) A player may be asked to leave the facility based upon their conduct before, during, or after a game. The game will not start or resume until the player has

left the facility. They will have one (1) minute to leave the facility or they may be suspended at the discretion of the league administrator.

- 2) A spectator may be asked to leave the area based upon their conduct before, during, or after a game. The game will not start or resume until the spectator has left the area. Managers will be held responsible for their spectator's conduct and may be assessed a technical foul.

- J) Vandalism or mistreatment of equipment and/or facilities will result in permanent suspension from the league.

VII. Postponements and Make-Ups

- A) Once the official league schedule has been printed and distributed, no games will be changed for any reason unless deemed necessary by the Parks & Recreation Department.

VIII. Equipment

- A) Sneakers must be worn during the game

- 1) Other footwear or lack of footwear is prohibited.

- B) Shirts/jerseys will be provided by the Parks and Recreation Department. Jerseys will correspond to the correct color of your team. Jerseys must always be worn and should not be altered.

IX. Special Rules

- A) Dunking before, or after the game is not allowed.
- B) The Official League book is entitled, Basketball Rule Book, The National Federation State High School Associations. These rules are in effect during all League and play-off games except when they are superseded by the Glastonbury Men's Basketball League Rules.
- C) Bonus free throws are awarded after a team has committed their seventh personal Foul, Technical fouls and flagrant fouls are counted as personal fouls.

D) The League Director has the right to sit any player(s) he feels is being too disruptive to the game, opponents, or officials. He will also determine the amount of time the player(s) will sit.

Players can ask an official a question, plead their case or get clarifications. However, being disrespectful will not be allowed. This may end up being a violation and could result in sitting for a period of time determined by the League Director!

II. Play-offs

- A) In order for a player to be eligible for the play-off, he must have played in at least 3 regular season games. **Players must sign in at the desk with the league director to receive credit for playing in the game.** The players must participate in the game; a special circumstance with a player who is present and does not play will be evaluated by the league director.
- B) The top four (4) teams in each Division will make the playoffs. There will be an “A” Division & “B” Division playoff.
- C) Summer 2025 will crown a Champion in each Division. All teams make the playoffs with the finals being Tuesday, July 27.
- D) Any teams that finish with identical regular season records will be seeded for the playoffs by the following:
 - 1) The head to head record of the teams in question.
 - 2) If a tie remains after the head-to-head record. We will go to best records against top teams in the division until tie is broke.
 - 3) If a tie remains after that, then the seeding will be decided by the flip of a coin between the team captains in question. Except in the case of the final playoff slot, a head-to-head game will be played, with the winner advancing to the playoffs.

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