

## **GIRLS INTERVILLAGE RECREATIONAL LEAGUE OF SOFTBALL RULES 2016**

### **GENERAL GAME INFORMATION**

1. Games will be played during the week and on the weekends. Game times will vary per location due to travel and lighted field availability.

- ❖ New in 2016, some away games will be scheduled in Bartlett, Batavia, Geneva, and West Chicago. Directions for fields can be found at <http://www.quickcores.com/Orgs/index.php?OrgDir=girls>.

2. The home team bats last and uses the third base dugout. Official score is kept by the home team, but coaches will confirm the score after each half inning. Game ball will be given to the Home team.

3. Rain outs: Coaches of the home team should check their specific weather hotline or website through their park district. \*Please note just because a game is canceled in one town, does not necessarily mean it is canceled in another.

Bartlett – (630)540-4891

Batavia- (630)761- 8325

Geneva – (630) 232-7868

West Chicago – (630)225-7876

### **SPORTSMANSHIP**

1. **Harassment of the umpires by coaches, parents and spectators will not be tolerated.**

Coaches may only approach the umpire for an interpretation of the rule in question. If no umpire is available coaches will share umpire duties.

2. Positive chatter is fine, but harassing or negative chatter or cheers are forbidden.

3. **No spectators are allowed to stand or sit behind the backstop.**

4. No smoking on the field or in dugout by coaches.

5. No coaches or spectators are allowed to stand/sit in front of dugout fence with the exception of base coaches.

### **EQUIPMENT**

1. Players must wear team jersey, visors, softball pants, and gym shoes with laces tied or multipurpose rubber cleats (no metal spikes).

2. Catcher must wear a mask, helmet, chest protector, and shin guards.

3. All batters and base runners must wear a batting helmet. Intentional removal of the helmet by the base runner shall result in a warning for the player and if it occurs again, an automatic out for that runner.

4. Girls who are pitching must wear a pitcher's mask. Fielders are not required to wear a mask but are strongly encouraged.

### **SOFTBALLS**

The following softballs will be used in each designated league:

1. 8U will use an 11" RIF Ball
2. 10U will use an 11" softball
3. 12U & 14U will use a 12" Softball

## **FIELD DIMENSIONS**

The following field dimensions will be used in each designated league:

1. 8U will have a pitching mound at 30 feet and the bases will be 60 feet apart.
2. 10U will have a pitching mound at 35 feet and the bases will be 60 feet apart.
3. 12U & 14U will have a pitching mound at 40 feet and the bases will be 60 feet apart.

## **GAME LENGTH**

1. An official game is that of 4 complete innings or 3 ½ if the home team is winning. If a game is called before it has become a regulation game, but after 1 or more innings have been played, it shall be resumed exactly where it left off. Games for 10U-14U are drop dead at 2 hours and 15 minutes unless both coaches and the umpire agree before the game to extend the time limit. Games for 8U are drop dead at 90 minutes. Umpires can stop the game due to darkness or other safety concerns regardless of the game length. Early season games may not use the entire time limit due to darkness.
2. The following provisions will apply for each division in regards to the length of the game:
  - a. All 8U games will play 6 innings.
  - b. All 10U games will play 6 innings.
  - c. All 12 & 14U games will play 7 innings.

## **GENERAL GAME RULES**

1. Every girl must play at least three (3) full innings.
2. No jewelry may be worn during practices or games. This is for your own protection. Medic alert brackets are allowed as long as they are taped to the skin.
3. Batting order should be continuous and cannot be changed once the game begins.
4. Intentional walks are not allowed.
5. Collision Rule— In order to prevent injury and protect the defensive player attempting to make a play on a runner, the runner will be called out if she does not avoid contact with a fielder who has the ball and is making a play on the runner. To prevent this, the runner must slide or give herself up.
- 6: If a batter is hit by a pitch she will be awarded first base unless in the judgment of the umpire she did not attempt to get out of the way of the pitch. If a ball hits the ground first and then the batter she will be awarded first base. NOTE: In 8U, this will be considered a ball and no base will be awarded.
7. A player will receive a warning for throwing her bat.
8. If a batted ball hits a runner, the runner is out.
9. The infield fly rule will only be called at the 14U level.
10. Dropped 3<sup>rd</sup> strike will only be enforced at the 14U level.

## **FIELDING**

1. The following number of players will be used in each designated league:
  - a. In 8U, teams will field 7 players. No outfielders will be used.  
\*If a team has 10 players or more they may use outfielders in order to get more girls playing
  - b. In 10U, teams will field 10 players. The extra position will be short center
  - c. In 12 & 14U, teams will field 9 players.

2. Teams must have a minimum of 8 players in order to begin a game in 10-14U. If a team is going to be short players, they must notify the recreation supervisor 48 hours before the game. Teams may get permission to bring a player from another team to sub on their team in order to reach the minimum needed. Any player brought in as a sub must bat last in the line-up and only play in the outfield for the game.

## **SCORING**

1. The following scoring regulations will apply:

A "Four Runs Plus" scoring system is to be used at the 12 & 14U divisions. The visiting team may score unlimited runs in the top half of the first inning. Thereafter, a team can score no more than four (4) runs per time at bat if tied or leading the opponent, however, if behind entering the half inning, can score as many runs as necessary to take the lead by four(4) runs. In any half inning, a team may score more than "Four Plus" runs by playing to the Completion of the Play – all runs scored on the last offensive play are counted. Unlimited runs are permitted in the seventh (7<sup>th</sup>) inning and extra innings.

The 10U Division will be limited to four (4) runs per half inning: however, if the team at bat is trailing by more than four (4) runs they are allowed to score enough runs to tie the game. In any half inning, a team may score more than "Four Plus" runs by playing to the Completion of the Play – all runs scored on the last offensive play are counted. Unlimited runs are permitted in the sixth (6<sup>th</sup>) inning and extra innings.

The 8U division is limited to four (4) runs per half inning. Unlimited runs are allowed in the sixth (6<sup>th</sup>) inning and extra innings.

2. It is the coaches' responsibility to know that no inning can start after the time limit for that division has been reached. The umpire will inform them of the starting time of the game and thus the time when no inning can be started will be determined.

## **8U DIVISION SPECIFIC RULES**

1. On an overthrow out of bounds, runners may not advance. This will help keep the score down.
2. If a foul ball is caught, the runner may not advance.
3. If a pitched ball hits a batter it is considered a ball. If a batter is struck twice in an at-bat, she will receive 1st base as long as she is trying to get out of the way of the pitch.
4. When the ball is in the infield, the runners may not advance, the play is dead. Baiting of the defensive player is not allowed.
5. Stealing is not allowed.
6. Bunting is not allowed.
7. Leadoffs are not allowed. The runner may leave the base only after the ball is hit. Leaving early will result in the runner being allowed to advance only 1 base on a batted ball.

## **8U PITCHING –**

1. 8U girls will not begin pitching until the Tuesday after Memorial Day. It will be all coach pitch up until that point.

2. No pitcher may pitch more than two (2) innings. A player has pitched a complete inning as soon as she throws one (1) pitch during an inning. If more than one pitcher is used in a single inning, each pitcher will be considered to have pitched that complete inning.
3. The batting team's coach will pitch to their team in the 1<sup>st</sup>, 3<sup>rd</sup>, and 5<sup>th</sup> inning.
4. If a youth pitcher walks (4) four batters in an inning, the coach may finish out the inning to help keep the game moving. However, the girls should still start pitching in the 2<sup>nd</sup>, 4<sup>th</sup>, and 6<sup>th</sup> innings.
5. A player removed from pitching is allowed to return to pitching.

### **10U DIVISION SPECIFIC RULES**

1. No stealing or leading off allowed; runner may advance once the ball is hit. Leaving early will result in the runner being allowed to advance only 1 base on a batted ball.
2. Bunting is not allowed.
3. On an overthrow out of bounds, runners may advance one base.
4. If a foul ball is caught, the runners may advance at their own risk, after tagging up.
5. If a batter is hit by a pitch, she will be awarded first base as long as the batter makes an attempt to get out of the way of the pitch. This includes a pitch that hits the ground first.
6. When the ball is in the area of the pitchers' mound, the runners may not advance, the play is dead. Baiting of the defensive player is not allowed.

### **10U PITCHING**

1. No pitcher may pitch more than three (3) innings. A player has pitched a complete inning as soon as she throws one (1) pitch during an inning. If more than one pitcher is used in a single inning, each pitcher will be considered to have pitched that complete inning.
2. Girls must use windmill style pitching and must start with both feet on the mound. Pitchers are not allowed to step backwards during the delivery. If the pitcher does step backwards, it will not be called an illegal pitch but coaches are encouraged to correct it moving forward.
3. A player removed from pitching is allowed to return to pitching.

### **12U DIVISION SPECIFIC RULES**

1. Bunting is allowed.
2. If a foul ball is caught, the runners may advance at their own risk, after tagging up.
3. Leading off the base is not allowed. Stealing is allowed after the ball crosses home plate. Leaving early will result in the runner being allowed to advance only 1 base on a batted ball. If the ball is not put in to play the runner returns to the base that she started at. Stealing of home is allowed.
4. On an overthrow that goes out of play, 2 bases are awarded. If it is the first play by a fielder, awarding of bases shall be governed by the position of the runners at the time of the pitch. In all other cases the award will be given based of the position of the runners at the time of the throw.
5. When the ball is in the area of the pitchers' mound, the runners may not advance, the play is

### **12U PITCHING**

1. No pitcher may pitch more than four (4) innings. A player has pitched a complete inning as soon as she throws one (1) pitch during an inning. If more than one pitcher is used in a single inning, each pitcher will be considered to have pitched that complete inning.

2. Girls must use windmill style pitching and must start with both feet on the mound. Pitchers are not allowed to step backwards off the mound. The first time will be a warning. Any subsequent times will be called an illegal pitch and a ball will be awarded to the batter.
3. A player removed from pitching is allowed to return to pitching.

### **14U DIVISION SPECIFIC RULES**

1. Bunting is allowed.
2. If a foul ball is caught, the runners may advance at their own risk, after tagging up.
3. Leading off the base is not allowed. Stealing is allowed once the ball leaves the pitchers hand. Leaving early will result in the runner being allowed to advance only 1 base on a batted ball. If the ball is not put in to play the runner returns to the base that she started at.
4. On an overthrow that goes out of play, 2 bases are awarded. If it is the first play by a fielder, awarding of bases shall be governed by the position of the runners at the time of the pitch. In all other cases the award will be given based of the position of the runners at the time of the throw.
5. When the ball is in the area of the pitcher's mound, the runners may not advance, the play is dead. Baiting of the defensive player is not allowed.

### **14U PITCHING**

1. No pitcher may pitch more than four (4) innings. A player has pitched a complete inning as soon as she throws one (1) pitch during an inning. If more than one pitcher is used in a single inning, each pitcher will be considered to have pitched that complete inning.
2. Girls must use windmill style pitching and must start with both feet on the mound. Pitchers are not allowed to step backwards off the mound. The first time will be a warning. Any subsequent times will be called an illegal pitch and a ball will be awarded to the batter.
3. A player removed from pitching is allowed to return to pitching.

### **ADDITIONAL INFO**

When teams are short players they may utilize call-ups from the division below. When calling up players from lower division, teams must secure an older girls from the lower division and they are not allowed to pitch. Call overs may be used if each town has enough teams to pick players from and the teams are not playing on the same day.

If any community has travel players who are participating in the recreation league, they **will not be allowed to pitch in the GIRLS league**. If there are any questions regarding that rule, please talk with your community representative.

The find schedules, rules, coach's info, field locations and league representative information please visit, <http://www.quickscores.com/Orgs/index.php?OrgDir=girls>.

**2016 League Representative info**

**Keith Schmerer, Geneva Park District  
kschmerer@genevaparks.com (630-262-2212)**

**Ryan McCalley, Batavia Park District  
ryanm@bataviaparks.org (630-406-5282)**

**Joe Urban, West Chicago Park District  
jurban@we-goparks.org (630-231-9474)**

**Eric Eichholz, Bartlett Park District  
Eichholz@bartlettparks.org (630-540-4831)**