



RULE PACKET

Summer Lil Hitters T-Ball



Lil Hitters (T-Ball) Playing Rules

The Game:

- 1. <u>Length of Game:</u> Game time includes 15-20 minutes of practice as a team, followed by a two-inning game against another team in the league.
- 2. Score: No score will be kept.
- 3. <u>Field Dimensions:</u> 55 ft. bases and 40 ft. pitching rubber. A safety 1st base will be used. There will be a 10 ft. arc on the field in which batted balls must pass to be considered "fair."
- 4. <u>Umpires</u>: Coaches from each team will umpire the games together.

Offense:

- 1. <u>Batting:</u> Each batter will get 5 attempts to hit a fair ball past the 10 ft. arc. Failure to hit a fair ball in these 5 swings will result in the batter being called out. Half swings or bunts are not allowed.
- 2. <u>Batting Order:</u> Every player present bats every inning. When the defense gets 3 outs, the bases will be cleared, and the batting order continues until every player has batted that inning.
- 3. <u>Base Running:</u> Runners may not lead off or steal. Only one base will be allowed on an overthrow. If this happens, the runners shall be sent back. When the last batter of an inning comes up, "Last Batter" shall be announced. The last batter shall continue to run around all the bases after hitting a fair ball until:
 - a. The batter is ruled out for any reason
 - b. A fielder tags the runner with the ball.
 - c. A fielder with the ball steps on any base in front of the last batter, including home plate, as this is the same as a force out regardless of the number of runners on base.

Defense:

- 1. <u>Fielders:</u> All players will take the field on defense. Infielders may play inside the base line, but behind the pitching arc. Outfielders must be positioned in the outfield grass. The pitcher and catcher must be positioned as in regular baseball/softball. The pitcher must stay in contact with the pitching rubber until the ball is hit.
- 2. <u>Time Out:</u> Time will be called when an infielder has control of the ball and all play has been completed.
- 3. <u>Coaches:</u> Two coach from the defensive team can take a position in the outfield to help coach, but must not interfere with play.