



Youth Indoor Soccer League Quick Rules

(updated 12/11/25)

WRC Indoor Soccer League play shall be governed by US Futsal Federation rules with the following modifications:

I. 3-Year-Old Specific Rules

- a. Teams play 6v6, NO GOALIE
- b. Game clock: Four (4) 6-minute quarters, running clock. Halftime: 3 minutes
- c. 1 coach allowed on court with players
- d. Score is not kept
- e. Ball Size: 3

II. 4 Year Olds - Kindergarten Specific Rules

- a. Teams play 6v6, including the goalie
- b. Game clock: Four (4) 6-minute quarters, running clock. Halftime: 3 minutes
- c. 1 Coach Allowed on court with players
- d. Score is not kept
- e. Ball Size: 3

III. 1st-2nd Grade Specific Rules

- a. Teams play 6v6, including the goalie
- b. Game clock: Four (4) 8-minute quarters, running clock. Halftime: 3 minutes
- c. 1 Coach Allowed on court with players
- d. Overtime: If the score is tied at the end of regulation, Shootout follows.
- e. Ball Size: 3

IV. 3rd-5th Grade Specific Rules

- a. Teams play 6v6, including the goalie
- b. Game clock: Four (4) 8-minute quarters, running clock. Halftime: 5 minutes
- c. Overtime: If the score is tied at the end of regulation, Shootout follows.
- d. Ball Size: 4

V. 6th-8th Grade Specific Rules

- a. Teams play 5v5, including the goalie
- b. Game clock: Four (4) 8-minute quarters, running clock. Halftime: 5 minutes
- c. Overtime: If the score is tied at the end of regulation, Shootout follows.
- d. Ball Size: 4

VI. All Inclusive Rules

- a. Substitutes: Each team may substitute players freely; provided that players must substitute off the field of play or within the Touch Line in the area of their Team Bench.
- b. Start/Restart of Play: Kickoff from center mark starts play at beginning of each half and after every goal.
- c. Ball In/Out of Play:
 - i. Ball in play: A) Rebounds from a goal post, crossbar or wall and remains in field, B) When it rebounds off a referee on the field, or C) in the event of a supposed violation, until stoppage is ordered.
 - ii. Ball Out of Play: A) When it goes over the perimeter wall, B) contacts the black netting to the side of each goal, or C) when the ball contacts any part of the building above the field of play or basketball goals above the soccer goal.
- d. Halfcourt: Occurs when a goalie throws, punts, or kicks the ball in the air across the halfcourt line towards the opponents' goal without touching the wall, court on own side, another player, or the referee on the field of play.
- e. All players must wear shin guards in order to play.
- f. Goalies will wear different color jersey/pennies.
- g. Goalies ARE NOT ALLOWED TO PUNT or DROP-KICK. Ball must be either rolled, thrown or kicked while on the floor.

VII. Fouls/Violations

- a. Caution-able Offenses result in a Yellow Card for reckless fouls and offenses
- b. Ejection-able Offenses result in a Red Card for offenses considered to be violent or use of excessive force