



WRC 1ST-2ND GRADE DIVISION INDOOR SOCCER RULES

The decisions of the Referee regarding facts connected with play and interpretations of the Rules are final.

1. The Ball

- a. Size 3 Futsal ball

2. The players

- a. 1st-2nd Graders: 6 players on the court at a time including the goalie. If either team is short players, this can be adapted to 5 players on the court including the goalie as long as both coaches agree. **1 COACH ALLOWED ON COURT WITH PLAYERS**

3. Substitutions

- a. Each team may substitute players freely provided that players substitute off the field of play or within the Touch Line in the area of their Team Bench

4. Players' Equipment

- a. Players wear their team's uniform, consisting of the same colored shirt, shin guards (required) and indoor footwear (no black soled shoes). Jewelry and other accessories (including FitBits) are prohibited. Mouth pieces are encouraged for all players, especially to those with braces. The Goalkeeper wears jersey colors distinguished from all other field players.

5. Duration of the game

- a. (4) 8-minute quarters w/1 minute between quarters and a 3-minute half-time. The clock will run continuously except in the case of an unusual delay determined by the referee.
- b. No overtime. If at the end of the 4th quarter the score is tied, the game is over.

6. The Start and Restart of Play

- a. A **Kickoff** from the Center Marks starts play at the beginning of each quarter and after every goal. A player who starts play may not again play the ball until it touches another player. This is an indirect kick and a goal cannot be scored from a kickoff. The Home Team takes the Kickoff for the odd numbered quarters (1 & 3) and the Visiting Team takes the Kickoff for the even numbered quarters (2 & 4).

7. The Ball In And Out of Play

- a. The ball is in play: a) when it rebounds from a goal post, crossbar or wall and remains in field, b) when it rebounds off a referee on the field, or in the event of a supposed violation, until stoppage is ordered. The ball is out of play: a) when it goes over the perimeter wall or, b) when the ball contacts any part of the building above the field of play. A Mid-Line Violation occurs when a goalie throws the ball in the air across the Mid-Line toward the opponent's Goal without touching the Perimeter Wall, another player or a Referee on the field of play.

8. Method of Scoring

- a. A team scores a goal when the whole of the ball legally passes over the blue Goal Line, between the goalposts and under the crossbar. A goal may NOT be scored directly from a Kickoff or Restart unless touched by another player.
- b. If one team takes a lead of 10 goals or larger then the score will no longer be kept on scoreboard and only at the score table.

9. Restarting play after Foul has occurred

- a. All indirect kicks that are a result of a foul will be taken at the spot of the foul.
- b. IF A FOUL OR HANDBALL OCCURRS IN THE PENALTY ARCH, THE OFFENDED TEAM WILL TAKE THE BALL AT THE NEAREST CORNER KICK LOCATION.



10. Fouls: A Foul occurs if a player:

- a. Holds an opponent;
- b. Handles the ball (except by the Goalkeeper within his Penalty Arch);
- c. Plays in a dangerous manner;
- d. Slide tackles;
- e. Deliberately heads the ball;
- f. Impedes the progress of an opponent, or
- g. Prevents the Goalkeeper from releasing the ball from his hands;

And when a player commits the following in a manner that the Referee considers careless, serious, reckless, or involving excessive force;

- a. Kicks, trips or pushes an opponent;
- b. Jumps at an opponent
- c. Charges an opponent
- d. Strikes or elbows an opponent

11. Goalkeeper Violations: The opposing team receives a Free Kick for the following violations by a Goalkeeper:

- a. **Illegal Handling:** Picking up the ball after someone from his/her team has intentionally passed it to the goalie. Kick will be taken at the nearest corner kick location.
- b. **Illegal Punting or Drop-Kicking:** Goalies ARE NOT ALLOWED TO PUNT or DROP-KICK. The ball must be either rolled, thrown, or kicked while on the floor.

12. Unsportsmanlike Conduct:

- a. Winfield Recreation Commission sponsored leagues are designed solely for the recreational values derived by the players, managers, coaches and spectators from the sport in which they participate. Any player, team, manager, coach or spectator who displays any form of unsportsmanlike conduct such as flagrant rule violation, vulgar language, engaging in fighting or obviously attempting to injure anyone, threatening or purposely touching a league official before, during or after a game may be suspended from the league and/or all leagues sponsored by the Recreation Commission. In addition, the team may be placed on probation. FEES WILL NOT BE REFUNDED.
- b. Any person(s) ejected from the game shall leave the facility immediately, NO SIGHT/NO SOUND. Failure to do so will warrant a forfeiture of the game by the offending team. The coach or manager shall be responsible for actions by his/her players and spectators and for informing them of all rules. Badgering or taunting the opponents, officials or spectators is strictly prohibited and is grounds for suspension. When a player, manager or coach is ejected he/she is automatically suspended for the next game. A second ejection within the same season will result in removal from the rest of the current season.
- c. **SPECIAL EMPHASIS WILL BE PLACED ON MISCONDUCT AND PROFANE LANGUAGE. OFFICIALS WILL BE INSTRUCTED TO ENFORCE THIS RULE AND ANY VIOLATIONS BY PLAYERS OR COACHES WILL RESULT IN AN AUTOMATIC EJECTION AND ONE GAME SUSPENSION.**

13. Concussion Policy: If any player is showing any signs of head trauma or symptoms of concussion, that player must set out the remainder of the game and be checked out and cleared by a medical professional before returning to games or practices. A formal release from a medical professional must be turned into the WRC office before player is allowed to participate. Signs may be but not limited to: Drowsiness, nausea and vomiting, convulsions or seizures, increased confusion, restlessness or agitation, one pupil larger than the other, loss of consciousness, slurred speech, worsening headache or unusual behavior.