

2025-26 Youth Basketball Rules Supplement Playoff Overtime

The goal of the Saint Paul Parks and Recreation Athletic Program is to encourage sportsmanship, teach fundamentals, provide skill development.

All printed league rules will apply to playoff games, EXCEPT:

1. **GAME FORMAT:** Two-20-minute running halves except time outs. Clock stops last 2 minutes of each half. Exception: If one team is leading by 20+ points, there will be no stop time for the last 2 minutes of the game. 5-minute halftime.

Overtime: ONE 2-minute stop-time period, with 1 timeout per team, no carryover from regular play. Overtime will begin with a jump ball at half court.

If teams are tied at the end of the overtime period, there will be a sudden death overtime – no time on the clock, first team to score wins. No timeouts will carryover, and sudden death overtime will begin with a jump ball at half court.