

## Little Dunkers Basketball Game Rules

- Teams will practice at their own hoop for the first 15 minutes.
  - Work on both offensive and defensive skills and drills.
- Game length
  - Four (4) six (6) minute running quarters.
  - Half-time is 5 minutes.
- Game will start by a coach picking odd or even.
- One time-out per half.
- **Basket height**
  - 4 Year olds through PreK: 6 feet
  - Kindergarten & 1<sup>st</sup> grade: 7 feet
- Games are played five (5) on five (5).
- Teams will alternate possession every quarter.
- Defense may not be applied above the defenders free throw line extended (Coaches should use their best judgment because there is not a line in the exact location).
- The defense is not allowed to touch the ball when an offensive player is holding, dribbling or shooting the basketball.
  - When shooting, the defenders arms must be straight up.
  - No shots may be blocked while shooter is holding the ball.
- Lane violations: None
- If a foul is called, no free throws will be shot. The ball will be taken out at the top of the key.
- Held balls will always go to the offense.
- Substitutions must be made during dead balls.
- **Each player is required to play at least one-half of the game.** Players should have a chance to learn and have fun, regardless of their experience or ability. This rule is enforced even if players are unable to attend practices.
- If one team is short players for a game, ask that the opposing team to provide a player(s) so the game can be played. There are no forfeits in our program.
- Teams **will not** trade hoops at the end of quarters or after half. This helps reduce confusion
- Coaches are encouraged to come out on the floor with the players, as long as the coach(es) use discretion. Profanity, yelling or other unsportsmanlike conduct will not be tolerated by the coaches, parents or participants. The referee has the right to ask any player, coach or fan to leave the area. Coaches may not question calls from the sidelines while the game is in progress.