



Running Events: Starting at 6:00pm

- 1. 1600m 9 18 year olds
- 2. 100m* 9 18 year olds
- 3. 800m 9 18 year olds
- 4. 200m* 9 18 year olds
- 5. 400m* 9 18 year olds



*Races are run: 9/10 girls, 9/10 boys, 9/10 open, 11/12 girls, 11/12 boys, 11/12 open, 13/14 girls, 13/14 boys, 13/14 open, 15-18 girls, 15-18 boys, 15-18 open,1600 and 800 will group more age divisions together for efficient use of track lanes

Field Events:

| Shot Put | 13 - 18 year olds | 6 - 7pm |
|--|-------------------|--------------------------|
| Turbo Jav | 9 - 12 year olds | On-Going starting at 6pm |
| Softball Throw | 9 - 12 year olds | On-Going starting at 6pm |
| Long Jump | 9 - 18 year olds | On-Going starting at 6pm |
| High Jump* | 9 - 18 year olds | |
| (starting height 3'2" @ 6:00pm, will be reset back to 3'2" 🦿 🕺 🥠 | | |
| @7:15pm) | | |
| * There will be a height indicator that will show the height of | | |
| the bar. | | |
| | | |

Athletes will compete in their appropriate age level. Youth will be divided as 9/10, 11/12, 13/14 & 15-18 year olds.

Thank you for participating in and supporting MPRB Track and Field!

Event Information for Staff:

High Jump:

All ages

9 - 12 year olds only

9 - 12 year olds only

13 - 18 year olds only

~ 6:00pm set the bar to 3'2" & have youth jump, once all youth at the event have completed that height move up 2".

~ Continue doing this until all youth have gone.

~ At 7:15pm reset the bar at 3'2" and continue going up in heights until the event is finished or 9:00pm (whichever is first).

~ Youth receive 2 attempts. If they scratch both attempts they are done for the evening. If they scratch and then pass they move up to the next height and get 2 attempts again.

Turbo Jav:

~ Youth will each receive 3 attempts

~ Youth must throw the turbo jav like a spear. They can not throw it so that it goes end over end.

~ Measure where the turbo jav first hits.

~ Make sure that youth do not cross the line when throwing.

~ Youth can take more than one step to throw.

Softball Throw:

~ Youth will each receive 3 attempts

~ Measure from where the ball first lands, not where it rolls too.

- ~ Make sure that youth do not cross the line when throwing.
- ~ Youth can take more than one step when throwing

Shot Put:

~ Event will run from 6 - 7pm.

~ Each youth will receive 3 attempts.

~ Measure where the shot first hits the ground.

Long Jump:

All ages

~ Youth receive 2 jumps.

~ Mark scratches on the score sheet & let youth know when they scratch and why they scratch.

~ Measure where the youth lands (if they fall backwards, it counts where they fall back to).