

KYLE PARKS & RECREATION DEPARTMENT
YOUTH TEE-BALL LEAGUE RULES
Phone: 512-262-3939
Revised: 4/11/2025

SUPERVISION AND ADMINISTRATION

1. The head of the league shall be the Athletics Programmer and/or Parks and Recreation Department (PARD) representative.
2. In all matters not covered by the National Federation of High School (NFHS) Rules or City Youth League Rules, the Athletics Programmer shall have jurisdiction.
3. All youth coaches are considered volunteers and are selected by the Athletic Programmer. All interested volunteer coaches must properly complete the Coaches' Information Packet and Criminal Background Check Form at the time of registration to be eligible.
4. All volunteer head coaches must be a minimum of 18 years of age and must pass a criminal background check. The Athletic Programmer must approve all interested volunteer assistant coaches under the age of 17 years.
5. All coaches should portray a positive environment toward players, parents, officials, and staff. This includes (but not limited to), berating, negativity, and unsportsmanlike conduct. Any coaches reported to be demonstrating anything put a positive environment will be subject to a meeting and/or phone conversation to correct the behavior.

DIVISIONS AND ELIGIBILITY

1. Kyle PARD offers girls and boys leagues in the Youth Tee-ball Program.
2. There will be four (4) age divisions in the Youth Tee-ball Program.
 - 4 & under - consists of boys and girls who are 5 and 6 years as of August 1 of the current school year.
 - 6 & under - consists of boys and girls who are 7 and 8 years as of August 1 of the current school year.
3. All participants must be registered with the Kyle Parks and Recreation Department (PARD) to be eligible to participate.
4. Players may only play on one team/one league per season.
5. Players and coaches must be in current uniforms provided by PARD. Failure to have the proper uniform on will result in not being able to participate in games

1. League Structure and Divisions

- **Age Groups:**

- **4U Wee-Ball:** 3–4 years old as of August 1, 2025.
 - **6U Tee-Ball:** 5–6 years old as of August 1, 2025.
 - **Divisions:**
 - Teams are formed via random placement by the league.
 - No tryouts or drafts for tee-ball divisions.
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2. Team Formation and Rosters

- **Roster Size:**
 - **4U:** 8–10 players.
 - **6U:** 10–12 players.
 - **Player Protections:** None. Teams are randomly assigned.
 - **Coaches:**
 - Head and assistant coaches must pass a background check.
 - Maximum of 4 coaches (including head coach) in the dugout during games.
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3. Game Rules

General Play

- **Game Duration:**
 - **4U:** 40 minutes or 2 innings (whichever comes first).
 - **6U:** 1 hour or 6 innings (no new inning after time expires).
- **Runs per Inning:**
 - **4U:** Entire team bats each inning.
 - **6U:** Maximum of 5 runs per inning.
- **Equipment:**
 - Tee-ball baseballs (soft core).
 - Catchers must wear a helmet with a facemask, chest protector, and throat guard (6U only).

Batting

- All players bat in order; no strikeouts.
- **6U:** Batters receive up to 3 swings off the tee; 4th swing is allowed if the 3rd is foul.

- **Thrown Bat Policy:**
 - 1st offense: Warning.
 - 2nd offense: Batter is out, dead ball.

Fielding

- **4U:**
 - All players play defensively; extra players in the outfield.
 - Parents/coaches may assist on the field (background check required).
- **6U:**
 - Players must rotate positions; no player may play the same infield position for more than 2 innings.
 - Outfielders must stay in the grass.

Base Running

- No leading off; runners advance only after contact.
 - **4U:** No advancing on overthrows.
 - **6U:** Runners may advance up to 2 bases on overthrows into foul territory.
 - No head-first sliding (diving back to a base is allowed).
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4. Sportsmanship and Conduct

- **Zero Tolerance Policy:**
 - Verbal/physical aggression by players, coaches, or parents results in a 2-game suspension and league review.
 - Coaches are responsible for team and spectator behavior.
 - **Ejections:**
 - Ejected individuals must leave the complex within 5 minutes or forfeit the game.
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5. Safety and Equipment

- **Bat Rules:**
 - Must be USSSA 1.15 BPF or USA Baseball certified.
 - Max diameter: 2 $\frac{5}{8}$ " for ages 6U and under.

- **Protective Gear:**
 - Helmets with facemasks required for catchers.
 - No jewelry or hard hair accessories.
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6. Rain-Out and Cancellations

- Games are canceled if lightning is detected (via Perry Weather).
 - Rescheduling for tee-ball, makeup games at league discretion.
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7. Additional Policies

- **No Scores/Standings:** Focus is on skill development; no official scores kept.
- **Practice Limits:** 1 practice per week, not exceeding 1 hour.
- **Uniforms:** Jerseys and Hats provided by the league; mandatory for games.
 - Teams can determine socks and pants/shorts
- **No Umpires on the Field – Coach Responsibility for Game Integrity**
 - In the spirit of sportsmanship, learning, and community, **no official umpires will be present on the field during youth T-ball games.** Instead, **coaches from both teams are responsible for maintaining the integrity of the game and ensuring that all rules are followed fairly and consistently.**
 - Coaches will collaborate to make fair and respectful decisions regarding plays, outs, and rule interpretations.
 - Disagreements should be resolved through calm discussion, prioritizing the developmental purpose of the game.
 - Coaches must model respectful behavior, fairness, and integrity at all times to set a positive example for players and spectators.
 - If needed, games can be paused briefly for coaches to confer and agree on a fair ruling.
 - This rule is intended to promote a fun, educational, and sportsmanlike environment where the emphasis is on learning the game rather than competition.