



OPRD VOLLEYBALL LEAGUE RULES AND INFORMATION

League Enrollment and Team Assembly

- Only individual registrations will be accepted. Participants will sign up for the grade they are currently in school for this year.
- Participants will be grouped together based on if they request a particular coach during sign ups as 1st priority. Those who do not have a coach prior to signing up will be paired together by proximity. Often we will need a parent from that group to volunteer to coach ASAP!
 - If you have confirmed with a head coach they have space for you on their roster, then please list their name in the registration.
- If you would like to be a head coach please complete a coaches application online at this [link](#).
- Game T-shirts are included in the league registration and will be provided to the head coach for distribution the week games begin.
- Coaches will be sent information on how to schedule their practice once they reach 6 players registered under their name in our registration system. What specific day of the week practices are held (Monday – Friday), location, and time will depend on the head coach preference and what is available. Each team will practice 1 day per week for 1 hour. Olathe gym rentals are closed whenever students are out of school (including inclement weather for practice), in that instance you will want to schedule a different day to practice on that week or skip it. It is not permissible to schedule two practices in one week to be paid for by Olathe Parks & Rec in any scenario.
- Games will be played at an Olathe middle school. Most games are played on Saturdays anytime from 8 AM – 6 PM. There is potential for an occasional Sunday game or two games to be played on one Saturday.
- If you have questions about if a game or practice will be held due to inclement weather you will check the rainout line at this [link](#) or by calling (913) 204-0858 Ext 7. The instant that we have information from the school district on playability that line will be updated.

Codes of Conduct and Ejections

- Codes of Conduct must be adhered to at all times by coaches, players, parents, and spectators. The referees and staff will have complete authority to enforce good sportsmanship.
- Head coaches will be responsible for the conduct of their assistant coaches, players, and fans.
- Rule or call clarification will come from the head coach only
- Chatter or chanting of any kind must be positive in nature and may not be directed at an opposing individual or team.
- No artificial noise makers will be allowed (i.e. vuvuzelas, cowbells, horns, etc.).
- A player or coach who intentionally throws a piece of equipment may be subject to ejection.

<u>Coach Code of Conduct</u>	<u>Parent Code of Conduct</u>
1) Coach for the love of the game and the love of the athlete. 2) Treat every member of your team with the same respect, encouragement, and care that you do your own child. 3) Utilize resources provided by OPRD to grow your coaching repertoire. Such as: attending meetings, taking online classes, obtaining certifications, etc. 4) Put the welfare of your athletes above winning. 5) Accept and abide by the judgment of the officials and rules of the game as “mutual agreements” required to play within the spirit of the game. 6) Reward effort and behavior and not outcome. 7) View mistakes as teachable moments instead of punishable offenses 8) Lead with character and by example. 9) Put the needs of the team ahead of any individual. 10) Constantly work to improve your knowledge and ability to teach the game and the athletes. 11) Be willing to confront incorrect behavior or less than all-out effort in a positive and encouraging manner 12) Encourage multi-sport participation. 13) Keep the game simple and fun. 14) Be willing to work with parents for the benefit of the individual athlete. 15) Develop a positive coaching style. 16) OPRD has a zero-tolerance policy regarding foul, abusive, or intimidating language as well as threats of any kind made toward players, coaches, or staff. Failure to comply with this can lead to immediate ejection from the activity and further action up to and including a meeting with OPRD administration, Sports Advisory Committee, temporary suspension, and permanent suspension from OPRD activities. 17) Failure to adhere to any and all of the above guidelines can result in my removal from a game, practice, or other event	1) I will encourage good sportsmanship by demonstrating positive support for all players, coaches, and officials at every game, practice, or other youth sports event. 2) I will place the emotional and physical well-being of my child ahead of a personal desire to win. 3) I will support a safe and healthy playing environment for all children. 4) I will support coaches and officials working with my child, in order to encourage a positive and enjoyable experience for all. 5) I will acknowledge all youth sports events are drug, tobacco, and alcohol free environments and I will refrain from their use at all games, practices, and other youth sports events. 6) I will remember that the game is for youth - not for adults. 7) I will do my very best to make youth sports fun for my child. 8) I will help my child enjoy the youth sports experience by doing whatever I can, such as being a respectful fan, assisting with coaching, or providing transportation. 9) I will ask my child to treat other players, coaches, fans, and officials with respect regardless of race, sex, creed, or ability. 10) OPRD has a zero tolerance policy regarding foul, abusive, or intimidating language as well as threats of any kind made toward players, coaches, or staff. Failure to comply with this will lead to immediate ejection from the activity and further action up to and including a meeting with OPRD administration, temporary suspension, and permanent suspension from OPRD activities. 11) Failure to adhere to any and all of the above guidelines can result in my removal from a game, practice, or other event.

Gameplay Rules

Net Heights, Line Judges and Game Start

Net Heights by Grade

- 3rd and 4th -6 feet 6 inches
- 5th and 6th – 7 feet
- The Home team is responsible for supplying a scorekeeper upon the Official's request. This person should be over the age of 16, if possible.
- Each team is responsible for providing a Line Judge. The Line Judge cannot be a member of the team's coaching staff and should be over the age of 16 if possible. The Line Judge is not allowed to communicate with the coaches, players, or fans.
- The Visiting team calls the coin toss before the 1st Set. Winner will have the option of serving or receiving. The second set will start opposite of the first set.
- There should be 6 players on the court for each team.
- A team may start and play the game with 4 players. If a team does not have 4 players at game time it will be a forfeit.

Serving

- Let serves are allowed. A Let serve is a serve that hits the net, but still goes over the net inside the boundaries of the opponent's court. 3. First serve of the first and third games will be decided by a coin toss. One captain from each team will meet the referee prior to the first game to do the coin toss. The team winning the coin toss will be awarded first serve; the losing team will choose which side they want to defend.
- Both feet of the serving player must be behind the designated line for each age group. The designated serving line will be 10 feet in front of the baseline boundaries.
- Serves can be either overhand or underhand.
- Players must wait for the whistle from the referee to serve.
- Players may not block or attack the serve.
- The server may move freely within the service zone.
- In the case of a bad toss during service, the serving player may not touch the ball before it hits the ground. If the ball is touched before hitting the ground, it will result in a side out and point for the other team. After a service tossing error, the referee must authorize the service again. One service tossing error is permitted for each service.
- **Coaches must rotate players before each serve except the opening serve of the game.** The player who had just served will be substituted for if there are players on the bench. Exception: players may be substituted for at any time in case of injury.

- ***Service Limitations***

- **3rd and 4th Grade**

- A single player will only be allowed to serve up to **5** consecutive points. It will be side out after that. No point will be awarded to the other team, but they will rotate and be allowed to serve.

- **5th and 6th Grade**

- If a server serves 5 consecutive points, her team will rotate servers and a new server will continue serving. If the second server serves 5 consecutive points (a total of 10 team points in a row) it will be side out after that. No point will be awarded to the other team, but they will rotate and be allowed to serve.

Scoring, Dead Balls and Time Outs

Scoring

- All games will be rally-scored, meaning a point will be awarded to one team after each play. All games will be played to 25, win by 2 with a cap of 27. The teams will play all three games of a match during league games no matter what the outcome is of the first two.
- Each team is entitled to a maximum of 3 hits to return the ball to the opponents. Hits include intentional hits by a player as well as unintentional contact with the ball.
- It is a fault to touch any part of the net except for incidental contact by a player's hair and insignificant contact by a player not involved in the action of playing the ball.

Time Outs

- Each team will have the option of one 30-second time out per set.

Dead Balls

- **Dividers, Bleachers, and Walls**—All dividers, bleachers, and walls are considered out of play. If a player hits a ball that then hits any of these objects, it will be a side out and a point will be awarded to the other team.
- **Ceiling**—If the ball hits the ceiling and remains on the same side of the court, it is still in play. If it hits the ceiling and bounces to the other side of the court, it is considered out of bounds and a point will be awarded to the other team. Lights, rafters, basketball goals, and anything attached to the ceiling counts as part of the ceiling. Exception: If a serve hits the basketball goal that hangs over the court, the ball will be dead and served again.
- If a ball or other item comes onto the court during live play the Official will whistle the play as dead and then whistle for the play to be redone.

Playing Court and Equipment

- All age groups play with the full-sized boundaries.
- Coaches and players on the bench must stay at least 5 feet back from the court boundaries.
- A “Volley-Lite” ball will be used, it is the same size as regulation, but lighter and softer.
- Players are encouraged to wear kneepads.
- No jewelry made of metal, ceramic or rock will be allowed. Each team will receive one warning for wearing jewelry. If a player has jewelry on after the warning has been given, they will be removed from the match.
- No food or drink is allowed in the gym; however, we do allow a water container with a lid. Coaches, please express this policy to the parents to help us keep the facility in good shape