

WILTON PARKS AND RECREATION ADULT SAND VOLLEYBALL LEAGUE

INFORMATION & RULES

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Matches will be scheduled and played at Wilton's City Park located at 401 East Wate Street.

Under no circumstances will the Parks and Recreation department reschedule a match on a different day, site or time except under adverse weather conditions. Under these circumstances it may be necessary to reschedule matches on a different day. Any other circumstances will not be considered.

The Parks and Recreation department will be responsible for scheduling matches, game & practice balls, league standings, and general league administration.

The Parks and Recreation department, the City of Wilton and its agents are not responsible for any injury, accident or loss incurred by a player(s) or spectators as a result of this program. Individuals are encouraged to have personal health/accident insurance to cover injuries that may occur.

Weekly standings will be posted on www.teamsideline.com/sites/wiltonrecreation.

Scoresheets will need to be turned into Parks and Recreation director by the following Monday after matches. These can be emailed, texted, or brought to City Hall.

Tournament draw sheets listing teams will be seeded based on the final league standings will be emailed to team manager for the season ending tournament. Once all league matches are finished, the same draw sheets will be emailed to managers with the final league standings listed.

Participants will be responsible for supervising their children.

The Parks and Recreation director must be notified immediately and in writing when a team changes managers and/or email address in order for them to receive league correspondence.

ELIGIBILITY

Players must be 18 years of age by the start of the season.

If the status of a player's eligibility is questioned, the Parks and Recreation department will check on such matters at the request of the team manager.

ROSTERS

Roster forms must be completed and submitted to the Wilton Parks and Recreation department before and/or at the managers' meeting.

Rosters must include the players first and last name, the town in which they reside, and a phone number. No rosters will be accepted other than those written on the official form issued to managers at the time of registration. If the rosters fail to meet these guidelines, they will not be accepted.

Team rosters will allow up to 10 players, however, a minimum of 6 players must be carried throughout the season.

Team managers will be able to make additions or changes to their rosters until their 5th scheduled game. All rosters become frozen after this date, unless teams need to add players to meet minimum roster limit.

Once a player is dropped from a team's roster, he/she is ineligible to appear on that roster again. A player can change teams by obtaining written consent from the manager releasing the player and the manager adding the player. Approval from the Parks and Recreation director is also required.

Any player who fails to conform to eligibility and roster rules will be deemed illegal. All games won in which an illegal player participated will be forfeited.

A manager who knowingly uses an illegal player will be suspended for at least the remainder of the season.

If an opposing manager believes an illegal player is being used, he/she should bring his/her concern immediately to the attention of the Parks and Recreation director. Any question about the player's eligibility will be considered before the team's next scheduled match.

RULES AND REGULATIONS

Numbered uniforms of the same color are not required.

Forfeits:

- a. Team managers need to give advance notice to the Parks and Recreation director of any forfeits at least 2 hours prior to next scheduled game.
- b. Team must be ready to play at game time. Game time is forfeit time for the first game of the match. After 15 minutes from the scheduled time, if at least 4 players are not present to play the game, the team will forfeit the remaining two games of the match.
- c. Failure to field 4 players – two males and two females will result in a forfeit.
- d. If a team forfeits any 3 games during the season, the team will be removed from the league without a refund.

Alcohol is allowed at City Park. No glass bottles. Please pick up trash and cans once you get done playing.

Managers will be responsible for the conduct of their players and must inform players of schedules, league rules and other league information.

Parks and Recreation department staff and/or Wilton Police Department staff shall have the authority to remove any player, manager or spectator from the game and park.

The Parks and Recreation director reserves the right to suspend any player or manager from competition when harmful, profane, and abusive and unsportsmanlike behavior or language of any degree is directed towards staff or members of another team. The Parks and Recreation director

will determine the length of suspension and notify the participant(s) involved. The Parks and Recreation director has the authority to forfeit any game in which gross or flagrant infractions of league rules have been committed.

A player who is ejected from a game will be suspended from playing or coaching in his/her next match.

Games will be played to 25 points; however, a team must win by 2 points.

A series of 3 games will be played for each scheduled match. All three games will be played (except for tournaments) and a win/loss record will be kept to determine league winners.

A one-hour time limit will be allowed for three game matches. At the end of one hour the team with at least a two-point advantage will be declared the winner on that game. If there is no two-point advantage play will continue until there is one.

A coin toss will be used to see who serves first. The other manager will get choice of side. The serves will then alternate for games two and three, with the teams switching sides.

The team which receives the ball for service (following a side-out), shall rotate one position before serving. At the start of a game only the team serving the ball remains in the same position. When this team loses the serve the opposition must rotate before serving.

Contacting the ball during play must be brief and instantaneous. The ball may touch any part of the body. When the ball comes to rest momentarily in the hands or arms of a player it is considered being held. The ball must be cleanly hit. Scooping, lifting, pushing, or carrying the ball shall be considered a foul.

The ball may be contacted only three times before it is sent over the net. If two players strike the ball simultaneously it is only one hit and either player may hit the ball again.

When a ball is played more than once by a team, a female player must hit the ball before it is returned over the net. Multiple hits in succession by a female are permitted.

Serving order and positions should alternate male-female. However, when there are only five players competing, it is allowable for two males or females to follow each other.

A team may play with 3 men & 2 women or 3 women & 2 men. However, a team must have 2 men and 2 women to be able to play.

One backcourt player may also block when there is only one male in the front row.

Let serves are legal. If the serve hits the top of the net and goes over, play continues.

Players may serve from anywhere along the end line.

Any player is considered having the intention to block if any part of the body is placed above the height of the net in position at the net. Any and all players on the front line may perform blocking.

Any player participating in a block shall have the right to make next contact, such contact counting as the first of three contacts allowed by the team.

Any blocker may reach over the net; however, the blocker(s) shall not contact the ball over the opponent's area until after the opposing player completes his/her attack sending the ball towards the blocker's side of the net.

Blocking or spiking the serve is prohibited.

Crossing the centerline: as long as no interference is okay.

A player shall not play the ball twice in succession. The three plays that are exempt from this rule are simultaneous contact by teammates, simultaneous contacts by opponents, successive contacts by blockers.

A ball touching a boundary line is good and counted in.

Current USAVB rules applies, unless otherwise stated.

When a live ball or any portion of a player breaks the vertical plane of the adjacent court's boundary while play is in progress on that court, the ball is dead and awards a point or a side out.

A substitute player shall enter the game by rotating into the center back position.

One player from each team will be required to referee/score keep for the match following theirs.
One player from each team scheduled to play the last match of the day will be required to referee/score keep the first match of the day.