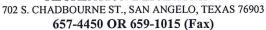


OFFICIAL RULES GOVERNING YOUTH VOLLEYBALL

RECREATION DEPARTMENT





Supervision and Administration

- 1. The head of the league shall be the Recreation Supervisor.
- 2. In all matters not covered by TAAF Rules, or City League Rules, the Recreation Supervisor shall have jurisdiction.

1. Court

- 1.1 The net shall be 6'1" (8U division), 7'0" (10U division) and 7'4" (12U, 14U, 16U & 18U divisions).
- 1.2 The court will be regulation size.

2. Equipment

- 2.1 Ball
 - 2.1.1 8U & 10U will use the Volley Lite ball.
 - 2.1.2 12U, 14U, 16U & 18U divisions will use an official size ball.

2.2 Uniforms

- 2.2.1 All uniforms must be matching. Similar colors will not be permitted. Uniforms that do not have permanently affixed numbers will not be permitted (this includes numbers written on shirts or numbers taped on shirts, but not limited to).
- 2.2.2 Players shall have a 6" number on the back of their uniforms and a 4" number on the front of their uniforms. Legal numbers are 0-99.
- 2.2.3 No jewelry may be worn at any time during a game. Officials may ban any equipment that they deem as unsafe or illegal.
- 2.2.4 Kneepads are recommended, but are not required for play.

3. Game Procedure

- 3.1 Serving
 - 3.1.1 The ball may be served from anywhere behind the 10' line (8U) the 23' line (10U) and the back court line for 12U, 14U, 16U & 18U.
 - 3.1.2 In the Competition division, there will not be a cap of how many serves any one player can have during player rotation as server.
 - 3.1.3 All serves must be underhand on the first two serves for 8U only. The 3rd, 4th, and 5th serves may be overhand or underhand
 - 3.1.4 If the server does a bad toss, the ball must be caught or let it drop to the floor. The server may only let the ball drop once during her time of service. Time of service begins when the player assumes the right back position as the server and ends with their team's loss of the serve, or upon reaching the 5 serve limit for 8U and 10U Recreation Division.
 - 3.1.5 In the 8U and 10U Recreation Division, after 5 consecutive points scored by the offensive team (team serving), the referee will whistle for an automatic change of possession and the opposing team will be awarded the serve.
 - 3.1.6 In the 12U Recreation Division and 14U Recreation Division, there will not be a cap of how many serves any one player can have during player rotation as server.
- 3.2 A coin toss will be conducted between a representative from each team and the official to determine serve/receive for the first game. Winner of the coin toss will serve. Loser of the coin toss will receive and have choice of court side. The second game is the opposite of the first. For the third game (if needed), another coin toss will be held.

3.3 Time Outs

3.3.1 Each team may have one (1) minute time out during each of the first two games. Each team may have one 30-second timeout during the third game.

4. Scoring

- 4.1 All divisions will play the best 2 of 3 games.
- 4.2 All divisions will play rally point scoring. All divisions will play to 25 points, must win by 2 points, and games will be capped at 30 points.
- 4.3 The third game (if needed) will be played to 15 points for all divisions, must win by 2 points, and will be capped at 20 points
- 4.4 A forfeit game will be scored 15-0 in favor of the team that does not forfeit.

5. Players and Substitutions

- 5.1 Players
 - 5.1.1 Competition Division: 10U, 12U, 14U, 16U and 18U divisions must use the one-to-one substitution rule as specified by NFHS
 - 5.1.2 Recreation Division: 8U, 10U, 12U and 14U must sub out of the middle back position. Substitutions may only be made when the team subbing is rotating.
- 5.2 There will be no use of a libero in 8U, 10U and 12U. Libero use will be permitted in the 14U, 16U and 18U divisions.
- 5.3 Positions are: left front, middle front, right front, right back, middle back, and left back.