

# SAND VOLLEYBALL RULES

# JUNEAU RECREATION DEPARTMENT

# **PLAYER RESTRICTIONS**

All participants must follow the age/gender requirements for the division they wish to play in. Any allowances will be made by the Recreation Director prior to the first game.

#### PLAYER IN-GAME REQUIREMENTS

All teams must play with at least 3 players at all times. If a team does not have enough players, or cannot follow the Co-Ed requirements, they must forfeit the game. Co-Ed teams must play at least a -1 girl to guy ratio. For example, teams can play with 2 girls and 3 guys, but not 2 girls and 4 guys.

#### **ROTATION**

When a team has gained the possession to serve, its players shall rotate one position clockwise. Substitutions can only be made during a rotation and to replace the player next to serve, except in the case of an injury.

# **GAME FORMAT**

Matches are best of three games. All 3 games will be played, regardless of the result of the first two. Teams will switch serve and side after the first set. Starting sides and serves will be determined by either Rock, Paper, Scissors or a coin flip between captains prior to the first game. The winning team will choose 'serve' or 'side' and the other team will choose the remaining option.

# **INCLEMENT WEATHER**

It is up to the teams to regularly check their emails and the Juneau Parks & Recreation social media pages for any weather cancellation updates. Once games have been started, staff will monitor weather and playing conditions in order to determine if play will need to be suspended and/or games postponed.

#### **GAME RESCHEDULING**

In the event of inclement weather or any other event that causes games to be postponed, the Recreation Department will make every effort to reschedule. In the event of multiple cancellations, the Recreation Department reserves the option to shorten the regular season and/or the playoff schedule.

# **FORFEITS**

If a team is short the minimum number of players to play a regulation game (see PLAYER IN-GAME REQUIREMENTS above), the game will be ruled a forfeit. Teams forfeiting multiple games per season are subject to removal from the league with no refund at the discretion of the



Recreation Director. Teams may still play an exhibition game during their scheduled time if wanted, but the scores will not be recorded.

#### **SPORTSMANSHIP**

Teams are expected to show good sportsmanship to all other participants. Any player or team who is deemed to be excessively competitive and/or overly aggressive may be given warnings and/or removed from the league.

#### **SCORING**

All sets are scored to 25 points. Teams must win by two points or the first team to score 30 points wins. Rally scoring rules shall apply to all sets. A point is scored by successfully grounding the ball on the opponent's court, when the opponent commits a fault, or when the opponent receives a penalty.

#### **TEAM HITS**

A team is entitled to a maximum of three hits for returning the ball. A player may not hit the ball two times consecutively. The ball may touch any part of the body, but must be hit–not caught and/or thrown. Open palm, underhand hits are not permitted.

#### **BLOCKING**

A block does not count as a hit. The first hit after the block may be executed by any player, including one who touched the ball during the block.

# **PLAY AT THE NET**

The ball may touch the net, including during the serve. A blocker may touch the ball beyond the net, provided that this does not interfere with the play before or during the opponent's attack hit. While the ball can make contact with the net, players may not make contact (see FAULTS below). Contact with the opponent's court with a foot is permitted, provided it is not excessive or does not interfere with the play.

#### **SERVICE**

If the serving team wins a rally, it scores a point and continues to serve. If the receiving team wins a rally, it scores a point and gains the right to serve. Blocking the opponent's serve is not allowed nor is attacking the serve while the ball is above the height of the net. At the moment of service, the server may not step on or across the endline.

#### **FAULTS**

*Hit Out* - A player hits or blocks the ball out of bounds.

Catch - The ball is caught and/or thrown instead of a legal hit.

*Double Contact* - A player hits the ball twice in a row or the ball contacts various parts of the players body in succession.

Four Hits - A team hits the ball four times on their side before returning it.

Back Row Attack - A back-row player completes an attack hit or block from the front row area. Service Attack - A player completes an attack hit on the opponent's serve.



Service Block - A player completes a block hit on the opponent's serve.

Service Fault - A player improperly executes the service by stepping on/over the endline.

*Net Interference* - A player contacts the net and interferes with the play.

*Interference Beyond/Over the Net* - A player contacts the ball beyond the net prior to an opponent's attack hit.

*Interference Under the Net* - A player enters the opponent's playing space under the net and interferes with the play.

*Illegal Rotation* - Teams not rotating correctly in order.

*Illegal Substitution* - Players substituting in the incorrect rotation spot or at a non-permitted time.

# **BALL "IN"**

The ball is "in" when it touches the sand of the playing court including on the boundary lines.

#### **BALL "OUT"**

The ball is "out" when:

- -the part of the ball which touches the sand is completely outside the boundary lines.
- -it touches an object, enclosure, and/or tree outside the court or a person out of play.
- -it touches the rope, post or net outside of the antenna or boundary lines.
- -it crosses completely past the lower space under the net.

#### CALL DISCRETION/RULE ENFORCEMENT

All games that are self-officiated are to be called fairly and honestly by both teams. If there are discretions in a call, the point can be replayed. If there are multiple discretions per game and/or a team is making calls in their favor only, teams may report a team to the Recreation Director. All teams will get a warning reminder to keep the report discreet. If a team is reported multiple times, they will be subject to further warnings and/or removal from the league with no refund.

Thank you for your participation in a Juneau Parks & Recreation program. We appreciate your commitment to helping our programs be sustained and grow. If you have any questions, comments or concerns regarding your current program, or for future programs, please don't hesitate to reach out. The Recreation Department is located in the Juneau Community Center at 500 Lincoln Dr. or you can reach our directly to the Recreation Director, Hunter Karnitz via email or phone, listed below:

Email: hkarnitz@cityofjuneauwi.gov Office Phone: 920-386-4812 Cell Phone: 920-210-0481