



Town of Rolesville Parks & Recreation

Title:	Youth Baseball Rules
Leagues:	Junior League
Effective Date:	March 4th, 2017

ARTICLE 1: Governing Rules

- 1.1 North Carolina High School Athletic Association and Tar Heel Leagues Inc. rules will govern play with the exceptions covered herein.
- 1.2 The pitcher and catcher may have a courtesy runner at any time but it is mandatory for the catcher with two outs. The runner will be the last player to make an out in the lineup. **The catcher MUST be the catcher of record.**
- 1.3 A team must have at least 7 players for a game to be official. Teams not fielding at least 7 players will forfeit the game.
- 1.4 All age groups will use continuous batting. All players present will be placed in the batting lineup. Late players will be added to the bottom of the lineup at any time. It is also highly recommended that each child plays at least 2 defensive innings in the field (ages 9 and up).
- 1.5 Any coach ejected must leave the facility immediately or the game will be ruled a forfeit. Any coach (or player) ejected will also serve at least a one game suspension at their team's next game(s). Longer suspension is possible and will be based on the actions that caused initial ejection.
- 1.6 All areas reserve the right to adjust these rules for an in-house league. All travel leagues MUST abide by these rules.
- 1.7 Coach must submit a batting order to the umpire and scorer before the game. All players must be listed in the batting order and that order will not change during the game. In the event that a player leaves a game for any reason other than an ejection, the scorekeeper will be notified and the player will be out for the remainder of the game with no penalty.
- 1.8 If a player is ejected, an out will be recorded in the lineup each time their name appears.
- 1.9 Any player ejected may stay in the dugout. Any further problems from the ejected player can/will result in game being forfeited.

ARTICLE 2: Player Eligibility

2.1 All ages will be determined as of April 30th of the current year.

2.2 13-15-Year-Old Junior League

ARTICLE 3: Equipment

3.1 Steel cleats are allowed. When pitching, tennis shoes or ceramic / molded cleats must be worn on the temporary mound

3.2 Catcher must wear a mask, throat protector (highly recommended, but not required), helmet with earflaps, shin guards and a chest protector.

3.3 USA Baseball and BBCOR stamped bats are approved for this league

3.2.1 Baseball Bat Stamps



ARTICLE 3: Base Running

3.1 Players may steal at any time and leading off of bases is allowed.

3.2 Balks will **not** be enforced.

3.3 A player failing to touch a base during a live ball situation will be an appeal play.

3.4 The infield fly rule will be in effect for this league.

ARTICLE 4: Pitching

4.1 No pitcher may pitch more than 3 innings per game. One pitch constitutes an inning.

4.2 A pitcher removed from the mound may not return to the mound as a pitcher in the same game.

ARTICLE 5: Time Limits

5.1. No new inning can begin after 100 (one hour and forty minutes) minutes has elapsed. Inning must be completed if home team is behind. There is not a Drop-Dead time limit.

5.2 Seven innings will constitute a complete game unless one team is ahead by ten or more runs after 5 complete innings (4.5 innings if the home team is ahead).

ARTICLE 6: Field Playing Dimensions

6.1 Bases: 90' Pitchers Rubber: 60'