



A department of **MPS**

VOLLEYBALL RULES & REGULATIONS

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ADULT VOLLEYBALL RULES & REGULATIONS

1. EXCEPTION TO RULES

- A. In the event a team begins the game with five players and the sixth player rotates in, the new player must rotate into the sixth player position (back middle). That is the position that would be "empty".

2. EXCEPTION TO OFFICIAL RULES

- A. A match will consist of three (3) games and each game shall be counted in a team's league standings.
- B. Each game will be played to 25 points, must win by two (2) points (27 pointcap).
- C. 6's Volleyball - six (6) players constitute an official volleyball team; however, a team may play with a minimum of four (4) players to avoid forfeiting a match.

D. BORROWING PLAYERS:

Upon signed mutual agreement on back of the signup sheet by two managers, a team may borrow a player or players as necessary to avoid a forfeit. Borrowing can only be done from the opponent for that match. If more players from borrowing team arrive later, players borrowed may return and play for his/her own respective team. The final score will count for league standings.

3. COED PLAY

- A. When the ball is touched by more than one player on a team, **one touch must be made by a woman.**
- B. Net height will be approximately eight (8') feet high.
- C. **6's Volleyball - At no time, may a team play with the advantage of more males on the court than women. An exception will be made IF the opposing team agrees to allow the team in question to play with a male advantage.**

4. EXCEPTION TO RULES (TEAM COMPOSITION)

For men's and women's leagues, six players constitute an official volleyball team; however, a team may play with a **minimum of four players** only to avoid forfeiting a match.

5. PLAYING AREA

- A. Where court size is reduced, the server is allowed one step on or over the serving line when serving.
- B. If a ball touches any part of the obstructions overhanging into the court (including nets, backboards or metal supports) replay the play ONLY if the receiving player has a legitimate chance to play it.
- C. If the ball hits something above the court but doesn't cross the plane of the net, the team can keep playing the ball. If it does cross the plane of the net, it is a dead ball.

6. BALL

Teams should supply a regulation game ball approved by USA volleyball.

7. JEWELRY

If a ring, other than flat wedding band, cannot be removed, it shall be taped. Studs of any kind are allowed.

8. CHOICE OF TEAM AREA OR SERVE

The team winning the toss of the coin for the serve has its choice of first serve or playing area. The team choosing the first serve will serve first for the first and third games of the match.

9. ROTATION ON SERVICES

The team receiving the ball for service shall rotate into the serving position.

10. PLAYERS AT THE NET - CENTER LINE

Players are allowed to cross over the opponent's court beyond the center line with the hand as well as the foot as long as it doesn't interfere with play or cause hazard.

11. SERVING

The service shall take place after the referee's whistle. The server shall initiate the serve by hitting the ball with the hand or any part of one's arm. If a player serves before the referee's whistle, the service is canceled and a re-service will be directed. Approximately eight seconds is allowed after the whistle blows to serve.

12. BACK ROW PLAYERS ATTACK HIT RESTRICTIONS

A back row player may carry out an attack-hit from front zone if at the moment of the contact any part of the ball is below the top of the net.

13. BLOCKING

- A. If the ball is touched by the blocker, it will not count as a hit. The team will have three hits. Any player participating in a block shall have the right to make the next contact with the ball and shall be considered the first hit.
- B. Blocking is permitted by any or all the players of the front line only. Any player is considered as having intention to a block if any part of the body is placed above the height of the net in a position at the net. Block has to be contacted to be counted as a block.
- C. No blocking on the opponent's service.

14. GRACE PERIOD

- A. The official will allow a 5 minute grace period from the official start time before the first set is a forfeit. If the team is not ready 15 minutes after the official start time, all sets are forfeited.

15. DECISIONS AND PROTESTS

AUTHORITY OF THE REFEREE

Decisions based on the judgment of the referees are final and not subject to protest.

PROTEST PROCEDURE

Disagreements with interpretations of the rules must be brought to the attention of the first referee prior to the first service following the play in which the disagreement occurred. The playing captain or manager of the protesting team is the only player whom may lodge the protest to the first referee. Protest must be filed within 24 hours of the match at the Adult Sports Office. Report includes:

- A. Score of the game at the time of the protest.
- B. Number of time-outs prior to protest.
- C. Players' positions on court.
- D. Synopsis of the situation that caused the protest and the alleged rule violation or penalty improperly imposed.

PLAYER CODE OF CONDUCT

- A. It shall be the responsibility of the manager to control the behavior of their players on the bench and on and off the field/park. Managers and players are responsible for their conduct from the time they reach the park until the time they leave.
- B. No person shall interfere with or in a manner hinder, threaten, harass, intimidate any participant or employee of Milwaukee Recreation. This includes affecting the enjoyment and betterment of the leagues. Conduct may lead to discipline up to and including removal from participation with Milwaukee Recreation programs.
- C. Derogatory remarks, profanity, obscene gestures, threats, etc. - directed toward any game official, Milwaukee Recreation employee, MPS staff, other players or spectators will not be tolerated. These infractions may lead to discipline up to and including removal from participation in Milwaukee Recreation programs.
- D. Fighting is defined as any attempt by a player or non-player to strike or engage anyone in a combative manner unrelated to the sport. Such acts include, but are not limited to, attempts to strike an opponent(s) with arm(s), hand(s), leg(s), or foot (feet), whether there is contact or not. Any player involved in a physical confrontation (fighting) will be ejected immediately and is subject to further disciplinary action.
- E. Deliberate throwing of equipment or items in anger or disgust will not be tolerated. This will result in immediate ejection from the game without warning and may lead to discipline up to and including removal from participation with Milwaukee Recreation programs.
- F. Arguing on the judgment of an official will result in a team warning. A repeat offense will result in the ejection of that player, manager or coach. The official's decision involving judgment calls is final.
- G. The manager is the only person to confer with an official on a disputed play. Such conferences must be kept to a minimum and will be conducted in a sportsmanlike manner. Constant arguing, harassment, or intimidation will not be tolerated and could mean ejection from the game and may lead to discipline up to and including removal from participation within Milwaukee Recreation programs.
- H. When a player, manager or coach is ejected, the following procedures will be followed:
 - a. The ejected player must produce a valid photo identification. The manager is required to comply with the official's request. Lack of cooperation from any manager or team in regard to such ejection may lead to discipline up to and including removal from participation with Milwaukee Recreation programs.
 - b. Ejected players are to leave the field/court of play immediately. This includes the player bench and the area around the bench. If necessary to control the game, officials have the authority to eject offenders from the park/gym. When ejected from the park/gym, they are to leave immediately. It is the manager's responsibility to see that the individual abides by such rules. If the manager is ejected, a team representative may fill in.
 - c. If a player is ejected and continues to harass the official, the manager will be warned to control their player's action. If the manager does not comply, the game will be forfeited. In any serious unsportsmanlike conduct incident such as teams fighting or complete loss of control of players by a manager, the official shall have the authority to forfeit the game without a warning.
 - d. Ejected players subject to discipline are notified of such action by the Adult Sports Office. The player disciplined has the right to a hearing if a suspension extends beyond three (3) games. Request for a hearing must be made to the Adult Sports Office within three (3) days of notification of such discipline if applicable

