



## Soccer: Youth League Rules

The Warrensburg Parks and Recreation Youth Soccer League is designed to give all youth the opportunity to play in a soccer program. The league is set up as a recreational activity and is not intended to make professionals out of the participants. Participation, fun and a positive learning experience are the primary goals. We ask each person to keep this in mind on the playing field whether at practice or games.

### COACHES:

- A. The coach is the primary link between their team and league management. It is the coach's duty to obtain all information regarding league play at the park. Responsibilities include but are not limited to:
- B. Attending coach's meeting. Coach's will be notified if a meeting is required and as to the date, time and location.
- C. Reading rules and park policies prior to starting league play and informing the players of the rules.
- D. Obtaining league information pertaining to registration deadlines, make-up schedules, and league awards.
- E. Submitting league paperwork on time (registration forms, roster, etc.).
- F. Informing league office of changes in his/her email address and/or phone number.
- G. Maintaining control over his/her players in all circumstances including disputes on the field. Umpires/Referees will discuss disputes on the field with manager only. Players are not to question a call or ruling.
- H. Team rosters cannot be changed once finalized/outside teams cannot have roster changes after they have been submitted to Warrensburg Parks and Recreation.

### GENERAL RULES AND REGULATIONS

- A. Warrensburg Parks and Recreation Youth Soccer will conform to US Youth Soccer Recommended Modifications to the FIFA Laws of the Game unless stated otherwise.
- B. Warrensburg Parks and Recreation will have a site supervisor at all games
- C. Unsportsmanlike conduct or profanity will not be tolerated from any player, spectator, or coach
- D. No player, coach, spectator or official is permitted to use tobacco products or consume alcoholic beverages at any of the Warrensburg Parks and Recreation fields.
- E. Each team will play a 8 game regular season.

### FIELD DIMENSIONS

	Super kickers	1 <sup>st</sup> /2 <sup>nd</sup>	3 <sup>rd</sup> /4 <sup>th</sup>	5 <sup>th</sup> /6 <sup>th</sup>	7 <sup>th</sup> /8 <sup>th</sup>
Length	25yds	35yds	55yds	70yds	35yds
Width	15yds	25yds	35yds	45yds	25yds

### SOCCER BALL SIZE

SK, 1 <sup>st</sup> &2 <sup>nd</sup>	Size 3
3 <sup>rd</sup> &4 <sup>th</sup> , 5 <sup>th</sup> &6 <sup>th</sup>	Size 4
7 <sup>th</sup> &8 <sup>th</sup>	Size 5

Game balls will be provided by the official at the start of each game.

### LOCATION OF GAMES

Games will be played at the West Park Soccer Complex. West Park, 35 SW 101 Rd, Warrensburg, MO 64093



Travel to other communities may be necessary to accommodate all games in the schedule.

## **NUMBER OF PLAYERS ALLOWED ON THE FIELD PER AGE LEVEL**

Super Kickers – 4v4 (No Goalies)

1<sup>st</sup> and 2<sup>nd</sup> – 5v5 (No Goalies)

3<sup>rd</sup> and 4<sup>th</sup> – 7v7

5<sup>th</sup> and 6<sup>th</sup> – 9v9

7<sup>th</sup> and 8<sup>th</sup> – 3v3

Each team has the option to play with the proper number of players or match the number the team short players is playing with.

## **LENGTH OF GAMES**

All games will be played with a running clock; Head Official will keep official time. No stoppage time or overtime for games ending in a tie during the regular season.

Super Kickers – Four 8-minute quarters – 1 minute break between quarters. Halftime 3 minutes

1<sup>st</sup> and 2<sup>nd</sup> – Four 10-minute quarters – 1 minute breaks between quarters. Halftime 3 minutes

3<sup>rd</sup> and 4<sup>th</sup>, 5<sup>th</sup> and 6<sup>th</sup> – Two 25-minute halves - Halftime of 5 minutes.

7<sup>th</sup> and 8<sup>th</sup> – Two 30-minute halves – Halftime of 8 minutes.

## **PLAYING TIME**

Please remember that WPR Youth Soccer is a participation league. All teams are required to play each player for a minimum of 2 quarters, or 1 half per game.

## **SUBSTITUTIONS**

- A. Teams may substitute as many players, and as often as they would like.
- B. Substitutions can be made during any goal kick, after a goal has been scored, during any official stoppage of play, or either team's throw-in.
- C. On all substitutions the game official will motion in all of the players.
- D. A player may not run onto the field until he/she has been motioned on by the official

## **PLAYER EQUIPMENT**

- A. Shoes shall be either tennis shoes or molded rubber cleats. Steel cleats, cleats with steel tips, or cleats with spiked toe (baseball cleats) are all prohibited.
- B. Any player without shin guards will not be allowed to play.
- C. Socks must cover the entire shin guard.
- D. Shin guards with NOCSAE seal are also highly recommended.
- E. Goalies must wear soccer pennies (pinnies). WPR will provide pinnies for WPR teams
- F. No jewelry will be allowed. This includes hair pins, brackets, necklaces, bracelets etc.

## **TIE GAMES**

In the event of a tie at the end of regulation, there will be no overtime period. The game will end in a tie.



## **SPECTATOR SEATING**

Spectators should sit on the opposite side of the team benches, and remain behind the boundary lines. No spectator, coach, or players should be standing behind the player benches or behind the goal area.

## **FOULS MISCONDUCTS AND CARDS**

In accordance with U.S. Youth Soccer regulations concerning concussions and head injuries, intentional heading of the ball will no longer be allowed in 12U or below.

A Direct Free Kick is awarded from the spot of the foul to the opposing team if a player commits any of the following offenses in a manner considered by the referee to be careless, reckless, or using excessive force:

Kicking an opponent, tripping an opponent, striking or attempting to strike an opponent, pushing, pulling, or holding an opponent, hand balls, and when tackling an opponent making contact with the opponent before the ball

An Indirect Free Kick is awarded to the opposing team from the spot of the foul for the following offenses:

Dangerous play, charging when the ball is not within playing distance, charging the goalkeeper when he/she is holding the ball, intentional heading of the ball, attempting to kick an opponent, charging at an opponent, and offside.

No cards will be issued, however, if a player commits a foul that the official deems is extremely dangerous, careless, or following verbal warnings/repeated occurrences, the official has the authority to require a substitution and for the offending player to remain on the bench for a period of time.

## **EXPLANATION OF SOCCER RULES**

### **No Hands**

- A. The rule for a hand ball includes using any part of the body from the tips of the fingers to the shoulder.
- B. The proper way to look at this soccer rule is that a player cannot "handle" the ball. A ball that is kicked and hits a player's hand or arms is not a hand ball, as long as the hand/arm was in a natural position close to the body. This means that the referee must use their judgment to determine whether a hand ball is accidental contact or a purposeful attempt to gain an advantage.
- C. There is also a situation in which the goalie cannot use his/her hands. This is sometimes called the back pass rule. Goalkeepers cannot pick up a pass that came directly from one of their teammates. In this case, the goalkeeper must use his/her feet. Infraction of this soccer rule will result in an indirect kick from the point of the infraction. For the WPR recreational league, if this infraction occurs very near to goal, the ball will be moved by the official to at least 10 yards from the goal.

## **BALL IN AND OUT OF PLAY (OUT OF BOUNDS):**

The ball is out of play in all age group games when it completely crosses the touch line (side line) or goal line (end line), either on the ground or in the air.

## **CORNER KICKS AND GOAL KICKS**

- A. A corner kick or goal kick is taken when the ball leaves the field across the end line.
- B. If the offensive team kicks it out, play is restarted with a goal kick. If the defensive team kicks it out, play

is restarted with a corner kick.

- C. During a goal kick, the ball must be allowed to cross the penalty area box before it can be touched by a player on the opposing team.
- D. The goal kick is taken from anywhere inside the 'goalie box'. A goal kick can be taken by any player, not just the goalkeeper.
- E. The opposing team must leave the penalty box during a goal kick. They may not re-enter the penalty box until the ball has crossed the penalty box line.
- F. The corner kick is taken from the corner nearest to where the ball left the field.

### THROW-INS (8U-14U)

- A. When a player knocks the ball out of bounds, the opposing team is awarded a throw in.
- B. During a throw-in, both feet must remain flat on the ground while the ball is thrown in with both hands going over the player's head. The player is allowed to drag one foot
- C. Super Kickers league will not recognize throw-ins. Instead, the ball will be kicked back into play.

### FOULS

- A. Soccer can be a physical, contact sport when two opposing players both want the soccer ball.
- B. Bumping or going shoulder-to-shoulder while competing for a ball is not a foul until the hands or elbows come up. This is a judgment call and not all referees will call it the same way.

### DIRECT KICKS AND FREE KICKS:

- A. The simple difference between the two is this: On a direct kick you can score by kicking the ball directly into the goal. On an indirect kick you cannot score. An indirect kick must be touched by another player before it can go into the goal
- B. In general, a direct kick comes from a contact foul or hand ball. Everything else is indirect.
- C. For the 6U and 8U divisions, a ball that is being kicked off from center circle (to start a half or after a goal) is considered an indirect kick and must be passed to a teammate before a shot can occur.

### OFFSIDES RULES

- A. Offside will be enforced by the on field-officials. There will be no linesman.
- B. Occurs if the player receiving the ball or interfering with active play is behind the ball and the opposing team's last defender and the goal at the time the ball was passed/played.
- C. If the play is behind the goalie, the ball becomes the point of offside. The player receiving the ball cannot be in front of the ball when it is passed/played
- D. You will not be called offside on a corner kick, goal kick, or throw in. A player must be involved in an active play as determined by the referee to be called offside.
- E. You can't be offside if you gain possession or are passed the ball on your half of the field.
- F. Offside rule applies when the ball is kicked and where the player is when receiving the pass, not when the player receives the ball.
- G. For the 6U and 8U Divisions there will be a box/arch in front of the goal that neither a defensive or offensive player may stand in for longer than 3 seconds unless making an attempt to score/defend a goal. There should be no "Goalies" in this division and a field player standing in front of goal in this marked area will be counted as one and a warning will be issued.



## **FIELD CONDITIONS**

When weather conditions warrant, the status of games will be available after 4:00pm (Monday-Friday) and at 2:00pm (Sundays) by calling 660-747-5100. Please do not call the office regarding game status. No decision will be made until 4:00 PM (Monday-Friday) and 2:00 PM (Sundays). The schedules for games throughout the soccer season can be found at [teamsideline.com/Warrensburg](https://teamsideline.com/Warrensburg).

## **PARK RULES**

Warrensburg Parks & Recreation reserves the right to interpret any and all rules and situations. Further, Warrensburg Parks & Recreation reserves the right to insert, delete, or change rules at any time and make decisions retroactive should it be deemed necessary for the benefit of the leagues.