

# YOUTH VOLLEYBALL

LEAGUE + RULES INFO



Parks & Recreation

PLATTE CITY



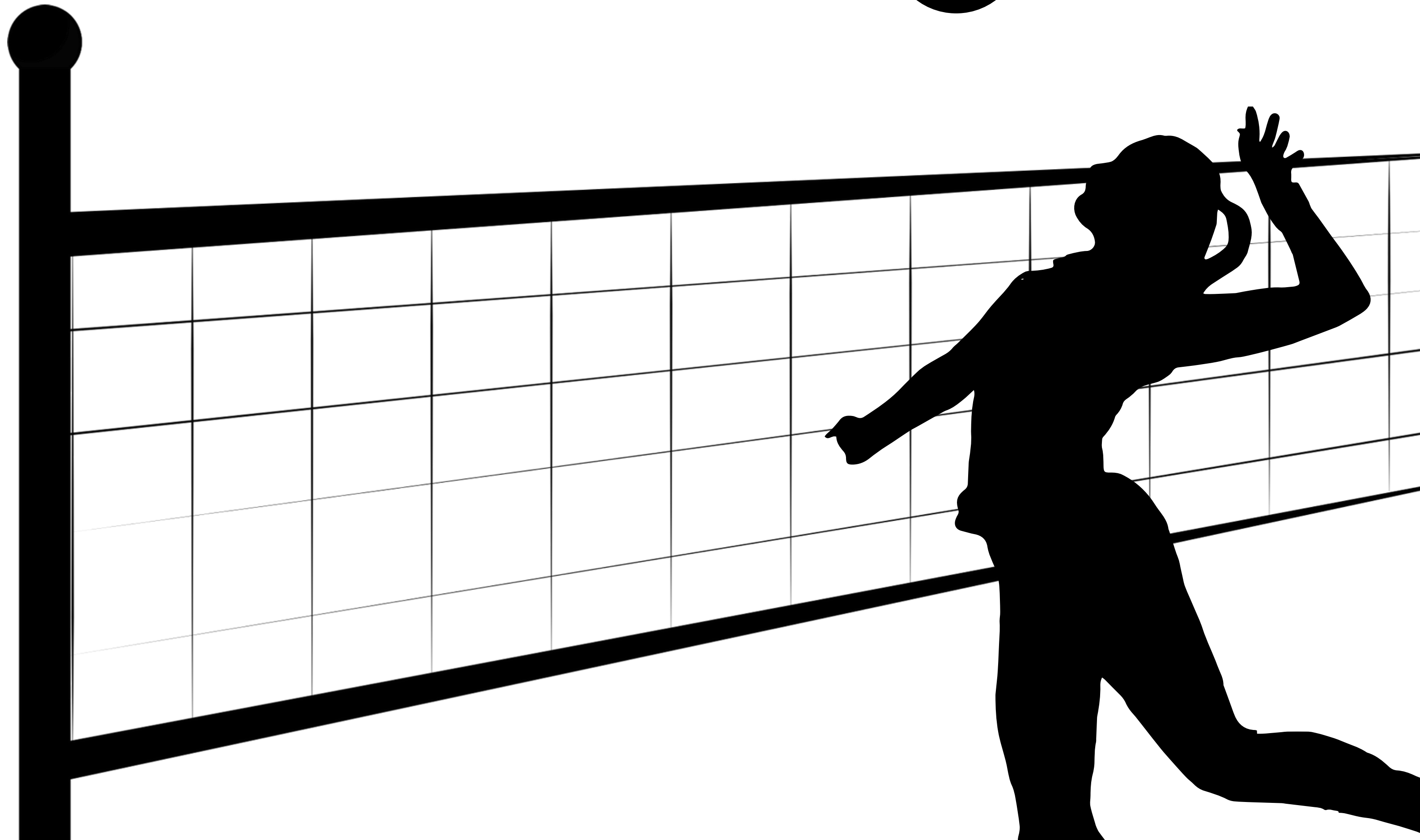
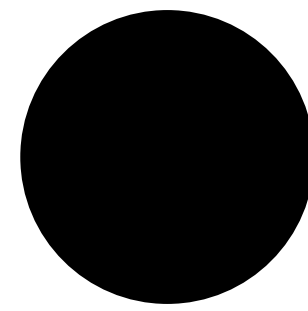
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PEOPLE • PROGRESS • QUALITY



SMITHVILLE

PARKS & RECREATION



# GENERAL RULES

## ADMINISTRATION

This league is formed from three organizations: Smithville Parks & Recreation, Kearney Parks & Recreation, and Platte City Parks and Recreation. There will be some travel for games. All practices will be held at the home organization. United States Volleyball Association will be the governing body for rules unless stated in the specific youth volleyball rule book as set forth by this league.

### SMITHVILLE

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### PLATTE CITY

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**Compass Elementary School**  
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## COACHES

- Shall, above all, have the welfare of each child as his or her main objective.
- Must have reasonable knowledge of the game.
- Shall act as an example of good conduct and sportsmanship to his or her team in all league matters.
- Shall place emphasis of coaching on learning rules and fundamentals, participation, and personal enjoyment.

## SPORTSMANSHIP

Team members, coaches and spectators shall exhibit appropriate behavior toward other players, coaches, spectators, and officials. Unsportsmanlike conduct from team members and/or associates, including spectators, will result in one or more of the following:

- Player, coach or spectator ejection from the game
- Player, coach or spectator ejection from the league
- Player, coach or spectator suspension
- Forfeit of game

During the game, the officials have the authority to eject players, coaches and spectators. The Parks and Recreation Department(s) have the final authority on determining the duration of suspension or other penalty. Any player (if he/she has a way home) and/or coach ejected from the game must leave the playing area. Failure to do so may result in forfeit of game. Anyone ejected from a game will be suspended for the next game.

# GENERAL RULES

## LEAGUE RULES

- The rules official and employees of the Parks and Recreation Departments have the right to eject any player, coach or spectator acting in an unsportsmanlike way or not following the Parks and Recreation Departments or School Districts Facility rules.
- Participants must accept supervisor's decisions with sportsmanlike conduct and without dispute. In case of doubt, clarification may be requested through the coach only.
- No food or drink is allowed in the gymnasium. Coaches, please express this policy to the parents to help us keep their facility in good shape and to not jeopardize our partnership and use of their facilities.
- Coaches must rotate players before each serve except the opening serve of the game. The player who had just served will be substituted for if there are players on the bench. a. Exception: players may be substituted for at any time in case of injury.
- A team may start the game with a minimum of 5 players to avoid a forfeit. There should be 6 players on the court for each team.
- Teams may use players from another team if they have less than 6 players (on the teams' roster) present at game time. This does have to be approved by the opposing team's coach. a. Note: If 6 players from the team's roster are present, the team may not pick up a player from a different team unless there is an injury. b. Any player used from another team must be in the same age division and registered in the league.
- Time Outs – Each team will have the option of one 30-second time out per set. Rules and Regulations: 1. The net height will be 6'6" for all divisions. 2. Both age groups play with the full-sized boundaries.
- Ceiling – If the ball hits the ceiling and remains on the same side of the court, it is still in play. If it hits the ceiling and bounces to the other side of the court, it is considered out of bounds and a point will be awarded to the other team. a. Lights, rafters, basketball goals and anything attached to the ceiling counts as part of the ceiling.
- Dividers, Bleachers and Walls – All dividers, bleachers, and walls are considered out of play. If a player hits a ball that then hits any of these objects, it will be a side out and a point will be awarded to the other team.

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# GENERAL RULES

## SERVING

- Let serves are allowed. A Let serve is a serve that hits the net, but still goes over the net inside the boundaries of the opponent's court.
- First serve of the first game will be decided by a coin toss. One captain from each team will meet the supervisor prior to the first game to do the coin toss. The team winning the coin toss will be awarded first serve; the losing team will choose which side they want to defend. Prior to the second game, teams will switch sides and the serving team from game one will receive and vice versa. Prior to the third game, teams will switch sides again returning to the original serving team.
- Both feet of the serving player must be behind the designated line for each age group. For the 3rd and 4th graders, the designated line will be marked with floor tape approximately 6 feet in front of the baseline boundaries. For the 5th and 6th graders, the serving line is the baseline boundary.
- 3rd-4th Grade Only: Each server will get two tries to get the ball over the net. If they fail on their second try, the opposing team receives a point. Then, the serving teams' coach will toss the ball over the net to an opposing player to help start a rally. a. If the player serves the ball over successfully their first or second try and receives a point, but unsuccessfully serve it over the next time, the opposing team receives a point and it is now their serve.
- Players must wait for the official to say it is ready to serve.
- Players may not block or attack the serve.
- The server may move freely with the service zone.
- No Jump Serves: At least one foot must be in contact with the ground when the serve is made.
- In the case of a bad toss during service, the serving player may not touch the ball before it hits the ground.
  - a. If the ball is touched before hitting the ground, it will result in a side out and point for the other team. (3rd-4th Grade Only: This counts as one of the two serves.)
  - b. After a service tossing error, the official must authorize the service again.
  - c. One service tossing error is permitted for each service.

## PLAYING COURT AND EQUIPMENT

- The net height will be 6'6" for all divisions.
- Both age groups play with the full-sized boundaries.
- Coaches and players on the bench must stay at least 5 feet back from the court boundaries.
- Volleyballs –the league will use a "Volley-Lite" ball. It is the same size as regulation, but lighter and softer.
- Players are recommended to wear kneepads.
- All jewelry must be taken off to ensure the safety of the players. a. Please inform the parents and players before the games of this rule

## GAME PLAY

- All games will be rally-scored, meaning a point will be awarded to one team after each play. The first two games will be played to 21, win by 2 with a cap of 25. The last game will be played to 15, win by 2 with a cap of 20.
- The teams will play all three games of a match no matter what the outcome is of the first two.
- A single player will only be allowed to serve up to 5 consecutive points. It will be side out after that. No point will be awarded to the other team, but they will rotate and be allowed to serve.
- Each team is entitled to a maximum of 3 hits to return the ball to the opponents. a. Hits include intentional hits by a player as well as unintentional contact with the ball.
- It is a fault to touch any part of the net except for incidental contact by a player's hair and insignificant contact by a player not involved in the action of playing the ball.

## OFFICIALS AND LINE JUDGES

- Officials will be provided by the Parks and Recreation Departments.
- Line judges will be provided by parents of the participating teams.