

Woodland Adult Wood Bat Softball Rules & Regulations

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2025

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Woodland Adult Softball Rules & Regulations

All games will be governed by current USA Rules, with the exception of the modified local league rules for Woodland.

League entry fee covers the cost of league games only. Adult programs must be self- supporting. Fees shall defray the costs for officials, awards, scorekeepers, lights, field preparation, etc. No team shall be permitted to play without paying all registration fees.

Schedules will be made in advance of league play. Changes in the current schedule may be refused.

All rules not covered within the local Woodland rules are governed by the current USA Rulebook.

Manager Responsibility

The team manager is responsible for his/her players knowing these rules and regulations. It is assumed that all players will be so informed. Any questions regarding these rules should be directed to the Sports Department, the Recreation Supervisor responsible for athletic leagues. Managers are ultimately responsible for the actions of their team members and fans. Managers may face ejection, probation, suspension, or league banning for the action of their players or fans. Managers will be held accountable for all team organizational misdoings.

Manager's Meeting

All managers, or a representative, are required to attend a mandatory meeting at the beginning of the season. This meeting involves rule verification, equipment verification, and clarification of any changes or additions to the program. Every team must have a manager, or representative, be present at this meeting.

Failure to Adhere to League Rules & Regulations

Any team, manager, or player who fails to abide by the Woodland Adult Softball Rules and Regulations, Sports Park rules, and City Code, may be subject to forfeiture, suspension, or even banning from the league. Program staff reserves the right to determine at any time the consequences for failing to adhere to the rules.

League Participants

All players must be at least 18 years of age.

All players must be prepared to show proof of identification when asked at any game. Players who fail to present identification when asked may not play in that game. ID checks will be done at random, or upon request. Any photo identification including a driver's licenses, passport, military id, or work id will be accepted.

Any player using false information will be suspended from all league play for the remainder of the season, or for a minimum of four weeks. The team manager will additionally be suspended for allowing the illegal player to play with incorrect information

A player shall be eligible to play on ONE TEAM per NIGHT of play

Any player found to be on more than one team roster per night (or in a league they have been banned from) will be suspended for a minimum of two weeks from all of the City of Woodland league play and placed on probation for the remainder of the season, or for a minimum of four weeks. Additionally, any games the illegal player participated in will be recorded as a forfeit. The team manager in which the illegal player played for will face suspension for allowing the illegal player to play on the team.

Any player found playing after being suspended will be suspended for one calendar year from the date of the infraction. Additionally, the team manager who allowed the illegal player to play will face suspension and probation for allowing the player to play.

Players are eligible to play in any division; however the City reserves the right to approve rosters, applicable divisional changes, and additions to teams at any time.

Team Registration & Rosters

Every team must have a completed roster to participate in the league. Rosters are due by the start of the first game. Team rosters will be limited to 22 players with only 16 players allowed to be in the batting lineup at a game.

All players must be at least 18 years of age and must have signed the official roster form.

All players participating in any City organized league game must be registered on the appropriate team roster prior to that player's first game. All information must be properly filled out for a roster to be valid. If a player is caught playing without signing the roster, that player and the team's manager will be suspended for one full week from all of City of Woodland softball and the team is subject to forfeiture.

Managers may make additions to rosters without paying for adds through the first game. After the first game of play, all additions to a team roster must complete an add form and pay \$5.

Managers are encouraged to check their official roster from time to time. This information is available at www.teamsideline.com/woodland. For detailed information to find your roster, contact Community Services Department for assistance.

Player Adds/Drops

Players can be added or dropped from the roster until the 4th week of play. The Add/Drop form and the fee can be returned to the Community Services Department office or to the field supervisor prior to game time.

Rosters are frozen (No more adds) at the end of the 4th (4) week. Therefore, to play in a playoff game, a player must be on the roster before the end of the 4th week of play.

Line up & Batting Order

Each team manager shall provide the official scorekeeper with a line-up ten minutes prior to game time. Line ups must have **players' first and last names**. The lineup can have up to 16 players. The lineup is not official without correct first and last names of all players playing in the game. Be sure the roster is accurate and has only players playing in the game on it.

****If line-ups are not presented to the scorekeeper ten minutes prior to the start of the game. Then at game time, the clock will start and the team manager will have five minutes to turn in the line-up before the game is considered a forfeit.**

The scorekeeper will not add any players to line up once the batting order has been batted around, unless a team is playing with less than ten players.

Teams may bat up to 16 batters but only ten players may play in the field. Additional offensive players must be listed on the official line up and be given to the scorekeeper before the start of the game. The batting order is then set and may not be rearranged, except for legal substitutions. When playing substitutes, managers are responsible to inform the scorekeeper when the substitutes are entering the game.

All players who play defense must also play offense.

Game Time

All games will played within a fifty-five minute time limit with a maximum of 7 innings. A new inning officially starts when the third out is made in the bottom half of the previous inning. If the home team is at bat and is leading when the 55 minute time limit is reached the game is over.

Starting the Game

The game clock will begin at the scheduled game time and no sooner once the first pitch has been released from the pitcher. Both teams (at least 8 players) shall be on the field or in the dugout and ready to play at game time.

If either team has less than eight players at the scheduled game time, a five minute grace period will be given. During the grace period the team with the proper number of players will be awarded one extra run and the game clock will continue to run. If the eighth player does not arrive within the five –minute grace period, the game is declared a forfeit.

To eliminate forfeiture

To eliminate forfeiture with not enough players, teams may “borrow” players from the other teams, so as long as the player is a legitimate player in the league with a waiver and the player(s) are approved by the Manager of the opposing team. **This rule is VOID during ANY playoff game**

A team may only borrow players:

- If they have less than 8 players for the game.
- For Men’s, a team must have a minimum of 6 players from their roster on the field, and can only add up to 3 additional players. To make **9 TOTAL** players playing in the game.
- For Coed, a team must have a minimum of 6 players from their roster on the field, and can add up to 4 additional players. To make **10 TOTAL** players in the game and must still keep with the coed lineup rules of equal men and women.
- If the team borrowing players has players arrive late to the game, those players **MUST SUB** in for the borrowed players to play.
- Borrowing players must be approved by both managers and is not mandatory. Any manager is allowed to deny this request; the game will be a forfeit & the teams have the field for practice.

Tie Game

In the event of a tie after 55 minutes of play or 7 innings, the visiting team will then put the player who made their last out on second base with 1 out. The line-up will then continue as normal. After the 3 outs are reached the home team will then have an opportunity to bat under the same circumstance. If a winner is not reached after 2 additional innings the game will be declared a tie. If in the event of a tie during a final playoff game (playing for first), the game will continue until a winner is determined.

Courtesy Runners

One courtesy runner may be used per inning, per team. For Co-ed teams, one male and one female runner may be used per inning. The runner **MUST** be the last batter to make an out, of the same sex. If a courtesy runner is on base when his/her place in the batting order comes up, he/she will be called out.

Pitching

A legally pitched ball must reach a height of 6 feet and not more than 12 feet from the ground. Pitchers may pitch from behind the rubber up to 6 feet back so long as one foot stays within the width of the rubber.

Warm up Pitches

Pitchers are allowed five warm-up pitches before the start of the game and three pitches between innings (time permitting). No overhand warm-up pitches will be allowed between the pitcher and anyone at the home plate area. No infield or outfield practice will be allowed after the first inning.

One & One Count

All batters will start with a one ball - one strike count. Batters are allowed one extra foul ball (i.e., if a batter fouls off what would have been the third strike, they have one more strike – the next batted ball must be fair).

Dead Ball Situation

Batters releasing the bat into the catcher while he/she is in position shall be called out. Ball is dead.

Strike Mat

A mat will be used behind home plate to determine balls and strikes. A ball pitched with a legal arc that hits any part of the strike mat is a called strike. A ball pitched with a legal arc (6'-10') and does not hit the mat or hits the home plate is a called a ball.

The strike mat is **not an extension of the home plate**. A base-runner must tag the home plate on plays at the plate and then a run is scored (co-ed exception is to cross the home plate line.)

Sliding

Sliding is not allowed. You may dive/slide back to a base

Inclement Weather

In the event of rain or other field problems, a game will be considered official if five full innings have been played (4½ innings if home team ahead); otherwise, the game will be replayed at a later date (determined by the Recreation Supervisor).

Improper Language

Any vulgarity or language an umpire finds inappropriate shall warrant a one time, team warning. After the warning, any audible profanity shall be subject to immediate ejection. An umpire may eject a player for profanity without a warning. Any post ejection demonstrations of profanity or other un-sportsmanlike conduct may result in game forfeiture, as well as player suspensions.

Injuries

Teams may play with less than 8 people due to an injury during the game.

Injuries within Men's Play

If a player is injured (and must be removed from play) and there is no substitute for him, this player can be skipped in the line-up **without** an automatic out. Scorekeepers will note this in the book.

Ejected Players

Ejected Players cannot play the remainder of the game or any additional games that night. Within all levels and divisions, the ejected players' place is automatically out each time batted through the line-up.

Home Runs

Within all levels and divisions, a team is allowed to hit 2 home runs and then the equalizer rule will be in effect, equaling out the amount of homeruns per each team within the game.

Batter's Box

If there is not a painted or chalked batter's box a batter will not be called out for stepping out of the batter's box when making contact with a pitched ball. If a batter is not near the plate and has not assumed a batting stance the ball shall not be pitched. If the batter steps on or over home plate while making contact with a pitched ball the batter will be called out.

Mercy Rule

If a team is losing by 15 or more runs after five full innings, the game will be called. If the losing team is the home team, they will be allowed to bat to complete the inning. The Mercy rule will be in affect for all games, including playoff games.

Delay of Game

The home plate umpire will have the scorekeeper stop the timer for delays such as an injured player who is unable to leave the field for several minutes. If such a delay is of abnormal length, the Field Supervisor, scorekeeper and/or umpires may decide on a postponement.

Alcohol

Any consumption of alcohol at the Woodland Sports Park is not permitted. Players may not play intoxicated. Any player appearing to be, or assumed to be under the influence of alcohol or any narcotic will not be permitted to participate in any game play. Managers are responsible for making sure their players are not intoxicated or using alcohol during the game and may be held accountable for their player's actions.

Officials

Officials are assigned to all scheduled league games. Officials shall have complete charge of the game, the players, managers, coaches, sponsors, and spectators. In extreme cases of misconduct, the official may discontinue play and issue a forfeit or double forfeit. The official's decision is final. **Only the manager may communicate with the official regarding the game.**

Protests

Protests that arise during the game based on rule interpretation shall be announced by the manager of the protesting team to the umpire immediately and before the next pitch is made. The umpire shall in turn notify the opposing manager and official scorekeeper. Protest based on an umpire's judgment in calling play will not be accepted. Protest based on the misinterpretation or misapplication of playing rule or on the eligibility of any player will be reviewed and ruled upon by the Community Services Department staff.

The protesting manager shall complete the Intent to Protest form and return to the Community Services Department Office during the first working day following the protested game. A \$30 protest fee must accompany the intent to protest, which will be refunded if the protest is upheld. This intent protest shall include:

1. The date, time, place of the game and names of the teams involved.
2. Names of umpires and scorekeeper.
3. A description of the rules and procedures involved.
4. All essential facts involved in the matter of protest.

When a protest based on interpretation or application of a rule is upheld, the game shall be replayed from the point of the protest with the decision corrected only if the outcome would affect the league championship.

Managers may protest the opposing team of illegal players. If the player is in the starting lineup or enters the game either on the field or at bat, he/she must be protested before the end of the game. The protesting manager shall notify the umpire and the scorekeeper of his/her intent to protest and must submit all appropriate paperwork along with the \$30 protest fee during the first working day following the protested

game. When a protest based on the use of an ineligible/illegal player is upheld, the game shall be forfeited to the protesting team. Appropriate action will be taken against the ineligible/illegal player and manager.

Appeals

Team managers may make appeals on the following decisions:

- The placement of a team in a league (e.g. the league the team is placed in and the make-up of the team.)
- The prohibition of a player on a team.
- The suspension of a player.

Any team or player is eligible to appeal. A written appeal and a \$30 fee (per appeal) must be submitted within 7 calendar days of being notified of the decision. The fee will be refunded if the appeal is approved. The appeal will be brought before the Dispute Resolution Board (a local board made up of one umpire and two team managers). In very rare instances, the appeal may be brought before the local USA Appeals Board. This is solely at the discretion of the full time staff responsible for the Adult Sports leagues.

Equipment and Uniforms

- No Cleats
- Closed toed shoes only
- No Jewelry

The City of Woodland has the right to alter/deny offensive or inappropriate official team names, names on jerseys, or logos.

Any player, coach or umpire who is bleeding or who has blood on his/her uniform shall be prohibited from participating further in the game until appropriate treatment can be administered (i.e., bandage/cover the wound or remove/change the bloodied clothing.)

Bats

Men and Women will swing wood bats only. See below for more details.

All bats must be approved by USA standards and must have an official USA stamp on the bat. For a list of USA approved bats, please visit www.usasoftball.com. No baseball bats may be used.

Furthermore, all bats must be compression tested by a Softball Supervisor and have an approved sticker on them. Any bat may be re-tested at any time to ensure the bat still passes the compression test.

Bats with any cracks, dents or other alterations **CANNOT** be used and will be stripped of their stickers. Any bat that is suspected to be inappropriate for league play may be removed from a game by the umpire or supervisor and tested or sent to GSSA to be reviewed.

Any player caught knowingly using an illegal bat will be immediately ejected and will face minimum suspension of 4 weeks.

Protesting a Bat

If a manager suspects a bat is altered, they must make a formal protest (note in the scorebook) and pay the protest fee of \$30.

The manager of the team with the suspected altered bat is notified and asked to deliver the bat to the Community Services Department office; the scorekeeping staff will not collect the bat. It is on manager/player to deliver the bat. The manager will be suspended from play until the bat is delivered. The bat may not be used in League play until cleared, and scorekeeping staff documents this with photos of the bat.

Once the bat is received in the office, the bat will be tested with a bat tester and sent to GSSA to be reviewed by their authorities.

Tie in League Standings

In the event of a tie in standings, the tie will determine playoff placement, the tie will be broken in the following order:

- Winning percentage
- Head to Head
- Head to Head runs against
- Total runs against
- Head to Head differential
- Total Runs for
- Coin Toss

Playoffs

Playoff seeding will be determined at the end of regular season play.

For final playoff games, a playoff for first place, the game will play out to the complete 7 innings. There will not be a 55 minute time limit. The 15 rule may be in effect in the FINAL playoff game (the game for 1st place.)

Players SHOULD bring ID's to playoff games as they may be checked and a player in question without their ID will NOT be allowed to play in the game.

The "Eliminate Forfeiture" rule is VOID during playoffs.

Forfeits

Teams forfeiting two games per season may be banned from playoffs.

If a team needs to forfeit they must contact the Community Services Department office by 3pm on the day of their scheduled game. If they do not do this, the Manager of the team may be suspended their next game.

Spectators

Any spectator that is intoxicated or otherwise acting in a manner that is not appropriate may be asked to leave the Sports Park. If that spectator refuses to leave, the game may be stopped and it is the manager or team's responsibility to get their spectator to leave the facility or the game may be forfeited.

Other Notes

Schedules and standings will be posted at www.teamsideline.com/woodland

Woodland Community Services Department is not responsible for the supervision of children during scheduled Adult recreation activities and per the rules, children may not be in the dug outs during the game.

All questions and concerns shall be directed to the Adult Sports personnel at the Community Services Department at (530) 661-2000.

Any team caught not adhering to City rules or Adult Softball rules will be subject to forfeiture. This includes sunflower seeds, use of tobacco, or unlawful drinking at the Sports Park.

All rules not covered here shall be governed by the current A.S.A. Rulebook.

1. Managers must police players. Only one person (manager or a designated player) will discuss any game situations. All players are expected to participate in their game unless injured. A team must have eight (8) players to officially begin a game – teams with less than eight team players will officially be a loss, but pickup players can be added to field a team to play the game. All assigned games will be played. Support players will have no defensive restrictions other than bat last in the order. See Rule #3.
2. There is a line perpendicular to the regular home plate; a base runner must PASS the home plate “line” before the ball reaches the home plate to be called safe. Defensive players must touch home plate for a put out. Any player touching the strike mat or home plate will be called out.
3. Base runners touching or passing the commitment line, twenty (20) feet from home plate are committed to advance to home. A runner cannot retreat back to third base once he passes the commitment line, violation results in a put out. Tagging the runner is not permitted after the runner has crossed the commitment line; violation the runner will be declared safe. Defensive players must touch home plate for a put out.
4. A double bag will be used at first base. For plays at first base the defensive player must use the WHITE bag in fair territory and the runner must use the ORANGE bag in foul territory. If there is a collision or interference at first base and the runner did not utilize the orange bag, he will be called out.
5. Base runners are permitted to overrun second and third bases without being called out—unless they make an obvious attempt to advance to the next base. If the runner runs through the base and then decides to advance, HE MUST RETOUCH THE BASE HE OVERRAN or he will be called out.
6. All bases will be ruled as a forced out. All base runners are responsible to veer away from the base line to avoid a collision with a defensive player with or without a double play attempt. Any runner SLIDING or involved in a COLLISION at 2nd and 3rd base will be called out and ejected from that game and the

next game. Defensive players will not tag an INBOUND runner coming into 2nd or 3rd base within five (5) feet of the base. 2nd and 3rd base may maybe over run in a straight line without rounding the corner towards the next base. Players must tag all bases.

7. All batters are guaranteed first base if a batted ball reaches the outfield safely; however, a batter must run from home plate to first base. Courtesy runners will be permitted at any time. Any players on the team can be a courtesy runner but can only run once per inning. If a courtesy runner runs more than once per inning, the runner will be called out when he touches the base. A player that is on a base as a courtesy runner and it is his turn at bat will be declared out; removed from the base and the next batter in the lineup will be due up.
8. When at bat, ANY BATTER THAT HITS THE PITCHING SCREEN **TWICE IS OUT!**
9. An equalizer a TWO-UP home run rule will be in effect. The rule is as follows: If Team 1 hits an over the fence homerun they cannot hit another homerun until Team 2 hits a homerun. Team 2 has the opportunity to hit 2 homeruns (1 to even homeruns and an additional to go 1 up). If an over the fence homerun is hit before the other team hits one, it will be called a walk.
10. The arch of the pitch must be six (6) to twelve (12) feet. A ball that drops on the mat or the plate is a strike. In the interest of safety, the pitcher is allowed to pitch up to six (6) feet behind the pitching rubber but must stay within the pitching lanes.
11. The five run rule will be in effect throughout the entire game.
12. Scheduled game times are 7pm and 8pm. Check time with UMP on game two start. All games will be 55 minutes and will start at the assigned timeslot. When time expires during an inning, that inning will be completed and the open inning will follow. If time permits, an extra inning may be used to break the tie game using the international rules where the last batter who made the last out will start on second base. The FIVE RUN RULE will be in place.
13. On the ball field **WITHOUT AN INTERIOR FENCE**-- teams may have five (5) outfielders; this means you can have 11 players on the field. All outfielders must be positioned **BEHIND** the coed line. If a team does not have 11 players, they may pick up extra players to make an 11 player team.
14. The runners on first or third will be allowed to move into foul territory – laterally; - for safety from a pull hitter. Runners must tag the base before advancing.

Player Code of Conduct

Players and spectators are expected to maintain a high level of good sportsmanship. These programs are designed to provide a recreational experience with fun and exercise. Players participating in any kind of physical or verbal confrontation on the field or at the facility are subject to suspension for the current season or the entire remaining softball year. Spectators involved in any misconduct are subject to suspension from the fields and/or arrest.

Ejections

Any player removed from a game will have two minutes to leave the playing field and premises. Failure to do so can result in a forfeiture of the game and the suspension of said player for the remainder of the season or a minimum of four weeks. If the ejected refuses to leave the premises the police will be called and an automatic team forfeiture for the game. In addition the offended player receiving a minimum of 2 weeks suspension from all Adult Sports leagues with the City of Woodland.

Any player ejected from a game will face automatic one-week suspension from all league play. The player is ineligible to participate in the next week of scheduled games, in addition to being suspended from the Sports Park. Any player who is suspended will automatically be placed on probation for the remainder of the season or a minimum of four weeks. **Any player ejected will not be eligible to play in the playoffs with any team they play on that season.**

Any player being placed on probation for the remainder of the season and reported again for violating the "Code of Conduct" will be suspended for the remainder of the season or a minimum of four weeks.

A player who has been suspended from play cannot attend any game(s) from which he/she has been suspended unless approved by the league supervisor. This means the player may not be at the Woodland Sports Park during the duration of the suspension.

Any infraction and subsequent penalty given by the City of Woodland will be transmitted to all Greater Sacramento Softball Association (GSSA) directors, as well as other municipal league directors in the area. Any/all players suspended from City of Woodland league play may be subject to suspension from all GSSA leagues and tournaments.

Physical assault

No player shall lay a hand upon, shove, strike, threaten, or physically attack any player, umpire or spectator. Officials are required to immediately suspend player from further play and report such player to Recreation Supervisor. Such player shall remain suspended until the Recreation Supervisor has considered his case.

MINIMUM PENALTY

Suspension from all league play for two weeks and placed on probation for remainder of season.

MAXIMUM PENALTY

Suspension for life and/or assault charges filed.

Refuse to abide by official's decision

No player shall refuse to abide by official's decision. Officials are required to immediately suspend player from further play and report such player to the League Coordinator. Such player shall remain suspended until the Recreation Supervisor has considered his/her case.

MINIMUM PENALTY

Suspension from all league play for one week and placed on probation for remainder of season.

MAXIMUM PENALTY

Suspension from all league play for one year and placed on probation for additional one year.

Objectionable demonstrations

No player shall be guilty of objectionable demonstrations of dissent at official's decision.

MINIMUM PENALTY

Warning by the official and possible ejection from game.

MAXIMUM PENALTY

Suspension from all league play for one year and placed on probation for additional one year.

Player other than manager/captain discussing with official

No player shall discuss with an official in any manner the decision reached by such official except the manager or captain.

MINIMUM PENALTY

Warning by the official and possible ejection from game.

MAXIMUM PENALTY

Suspension from all league play for two weeks and placed on probation for remainder of season.

Unnecessary roughness

No player shall be guilty of using unnecessarily rough tactics in the play of the game against the body and person of an opposing player. Officials are required to immediately suspend players from further play and report such player to League Coordinator.

MINIMUM PENALTY

Suspension from all league play for two weeks and placed on probation for remainder of season.

MAXIMUM PENALTY

Suspension from all league play for one year and placed on probation for additional one year.

Verbal attack

No player shall be guilty of an abusive verbal attack upon any player, official, or spectator. Officials are required to immediately suspend player from further play and report such player to the League Coordinator.

MINIMUM PENALTY

Suspension from all league play for one week and placed on probation for remainder of season.

MAXIMUM PENALTY

Suspension from all league play for one year and placed on probation for additional one year.

Alcohol & Intoxication

Sec. 15-28 of (Consumption of alcoholic beverages in city parks prohibited without permit,) there is no drinking at the Woodland Sports Park, in the parking lots, in the bleachers, or in the dug outs. It is the manager's responsibility to make sure players do not have alcohol in their dug outs. No player shall appear upon the field of play at any time in an intoxicated condition. Officials are required to immediately suspend player from play and report same to League Coordinator for further consideration.

MINIMUM PENALTY

Suspension from all league play for one week and placed on probation for remainder of season. One game forfeit for the team.

MAXIMUM PENALTY

Suspension from all league play for 8 weeks and placed on probation for one year. Team removal from the league.

Use of Tobacco Products

There shall be no use of tobacco products on or off of the fields at the Woodland Sports Park.

MINIMUM PENALTY

Warning from official.

MAXIMUM PENALTY

Ejection from game.

Woodland Sports Park Rules

It is expected that all managers, players, and spectators will conduct themselves maturely and prudently. In order to maintain a quality experience, the team manager must notify their team of the Sports Park rules. Any team failing to adhere to and enforce the rules for the Woodland Sports Park will be subject to forfeiture and/or suspension.

NOT ALLOWED on the artificial turf fields

- ✓ CLEATS-Plastic or Metal
- ✓ SHELLED NUTS-Sunflower seeds or Peanuts
- ✓ TOBACCO PRODUCTS
- ✓ GUM
- ✓ Bicycles, skates, skateboards, scooters, etc.
- ✓ Pets

Outside food or drink is not allowed on the grounds of WOODLAND SPORTS PARK during tournaments, except for bottled water. Only water is permitted on turf fields

Cigarettes and chewing tobacco is not allowed on the grounds of WOODLAND SPORTS PARK.

Alcohol is not permitted on the grounds of WOODLAND SPORTS PARK, Woodland Community & Senior Center, or any parking lots. Violators will be reported to the Woodland Police Department and are subject to citation.

Eating of any shelled nuts is not permitted on the fields, in the dug outs, or in the spectator areas of the Woodland Sports Park.

No camping at the Woodland Sports Park. Violators are subject to citation by the Woodland Police Department.

RVs, trailers, or busses are not permitted allowed to park at the Woodland Community & Senior Center; any violators are subject to citation by the Woodland Police Department.

Glass bottles are not allowed on the grounds of WOODLAND SPORTS PARK, Woodland Community & Senior Center, or any parking lots.

No unauthorized vehicles are allowed on the grounds of WOODLAND SPORTS PARK.

Unauthorized vendors are not allowed on the grounds of WOODLAND SPORTS PARK, Woodland Community & Senior Center, or any parking lots. Vendors must be approved by the Community Services Department.

Parking is at the risk of the vehicle owner. Community Services Department is not responsible for vehicle damage from athletic equipment or game play. Vehicles parked in prohibited areas may be towed at the owner's expense.

Dogs must remain on a leash and the owner is responsible for picking up after them.

For safety and legal reasons, no persons other than registered players, managers, coaches, or officials, are allowed on the playing field or in the dugouts during any game.